

# Formula translation in Blitz++, NumPy and modern Fortran: A case study of the language choice tradeoffs

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**Abstract.** Three object-oriented implementations of a prototype solver of the advection equation are introduced. The presented programs are based on Blitz++ (C++), NumPy (Python) and Fortran’s built-in array containers. The solvers constitute implementations of the Multidimensional Positive-Definite Advective Transport Algorithm (MPDATA). The introduced codes serve as examples for how the application of object-oriented programming (OOP) techniques and new language constructs from C++11 and Fortran 2008 allow to reproduce the mathematical notation used in the literature within the program code. A discussion on the tradeoffs of the programming language choice is presented. The main angles of comparison are code brevity and syntax clarity (and hence maintainability and auditability) as well as performance. All performance tests are carried out using free and open-source compilers. In the case of Python, a significant performance gain is observed when switching from the standard interpreter (CPython) to the PyPy implementation of Python. Entire source code of all three implementations is embedded in the text and is licensed under the terms of the GNU GPL license.

Keywords: Object-oriented programming, advection equation, MPDATA, C++, Fortran, Python

## 1. Introduction

Object-oriented programming (OOP) “*has become recognised as the almost unique successful paradigm for creating complex software*” [25, Section 1.3]. It is intriguing that, while the quoted statement comes from the very book subtitled *The Art of Scientific Computing*, hardly any (if not none) of the currently operational weather and climate prediction systems – flagship examples of complex scientific software – make extensive use of OOP techniques.<sup>1</sup>

Application of OOP techniques in development of numerical modelling software may help to:

- (i) maintain modularity and separation of program logic layers (e.g. separation of numerical algorithms, parallelisation mechanisms, data input/output, error handling and the description of physical processes); and

- (ii) shorten and simplify the source code and improve its readability by reproducing within the program logic the mathematical notation used in the literature.

The first application is attainable, yet arguably cumbersome, with procedural programming. The latter, virtually impossible to obtain with procedural programming, is the focus of this paper. The importance of reproducing the mathematical notation in the code lays primarily in the fact that code readability and brevity significantly contribute to code maintainability [37].

The key aim of this paper is to show how OOP techniques can be used to faithfully reproduce within the code what can be referred to as *blackboard abstractions* [26]. These may relate to several levels of mathematical abstraction. Object-oriented logic can be used to make the code resemble analytical formulae (e.g. [35]) and/or numerical algorithms, the latter being exemplified in this paper. For this purpose, a sample implementation of a numerical scheme for solving the advection equation is introduced in C++, Python and modern Fortran – OOP languages commonly used in scientific computing (see e.g. [9, Chapter 8]). Pre-

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<sup>1</sup>Fortran has been the language of choice in oceanic [12], weather-prediction [32] and Earth system [16] modelling, and none of its 20th-century editions were object-oriented languages (for discussion, see e.g. [20]).

sented implementations and the results of benchmark tests provide a basis for discussion on the tradeoffs of programming language choice. The discussion concerns in principle the development of finite-difference solvers for partial differential equations, but is likely applicable to some extent to the scientific programming in general.

All three programs include an equally structured implementation of the two-dimensional version of the Multidimensional Positive Definite Advective Transport Algorithm (MPDATA) [27]. MPDATA is an example of a numerical procedure used in weather, climate, ocean and solar simulation systems (e.g. [1,8,10,39], respectively). The basic MPDATA scheme presented herein is complex enough to contain a wide range of mathematical abstractions that can be represented using OOP constructs, yet it is simple enough to allow inclusion of the entire source code within the paper text. All relevant MPDATA formulae are given in the text alongside corresponding code fragments allowing comparison of the relevant syntax with the mathematical notation. These formulae are presented without derivation or detailed discussion (see [28] for a recent review of MPDATA-based techniques including an introductory description of the algorithm and an exhaustive list of references).

The paper is structured as follows. In Section 2 we introduce the “formula translation” part of the three implementations briefly describing the algorithm itself and discussing where and how the OOP techniques were applied in its implementation. The remaining part of the implementations – the solver logic – is presented in Appendix A. Usage example is given in Appendix B. Section 3 covers performance evaluation of the three implementations. Section 4 covers discussion of the tradeoffs of the programming language choice. Section 5 closes the article with a brief summary.

The entire code is licensed under the terms of the GNU General Public License version 3 [29]. All listings include line numbers printed to the left of the source code, with separate numbering for C++ (listings prefixed with C, black frame),

```

listing C.0 (C++)
1 // code licensed under the terms of GNU GPL v3
2 // copyright holder: University of Warsaw

```

Python (listings prefixed with P, blue frame<sup>2</sup>) and

```

listing P.0 (Python)
1 # code licensed under the terms of GNU GPL v3
2 # copyright holder: University of Warsaw

```

<sup>2</sup>The colors are visible in the online version of the article; <http://dx.doi.org/10.3233/SPR-140379>.

Fortran (listings prefixed with F, red frame).

```

listing F.0 (Fortran)
1 ! code licensed under the terms of GNU GPL v3
2 ! copyright holder: University of Warsaw

```

Programming language constructs when inlined in the text are typeset in bold, e.g. **GOTO 2**.

## 2. Implementation of the formulae

Double-precision floating-point format is used in all three implementations. The codes begin with the following definitions:

```

listing C.1 (C++)
3 using real_t = double;
listing P.1 (Python)
3 real_t = 'float64'
listing F.1 (Fortran)
3 module real_m
4   implicit none
5   integer, parameter :: real_t = kind(0.d0)
6 end module

```

which provide a convenient way of switching to different precision.<sup>3</sup>

All codes are structured in a way allowing compilation of the code in exactly the same order as presented in the text within one source file.

The language syntax and OOP nomenclature are used without introduction in the paper. For an overview of OOP in context of C++, Python and Fortran, consult for example [31, Part III], [22, Chapter 5] and [18, Chapter 11], respectively.

### 2.1. Array containers

MPDATA is, in its most basic form presented herein, a solver for systems of advection equations of the following form:

$$\partial_t \psi = -\nabla \cdot (\vec{v} \psi) \quad (1)$$

that describe evolution of a scalar field  $\psi$  transported by the fluid flow with velocity  $\vec{v}$ . Solution of Eq. (1) using MPDATA implies discretisation onto a grid of the scalar field  $\psi$  and the Courant number vector field  $\vec{C}$ . An “ $x$ ” component of the Courant number field is defined as  $C_x = v_x \cdot \frac{\Delta t}{\Delta x}$ , where  $\Delta t$  is the solver timestep and  $\Delta x$  is the grid spacing.

Presented C++ implementation of MPDATA is built upon the Blitz++ library.<sup>4</sup> Blitz offers object-oriented representation of  $n$ -dimensional arrays, and

<sup>3</sup>Fortran’s `selected_real_kind()` intrinsic function may be used instead to improve portability.

<sup>4</sup>Blitz++ is a C++ class library for scientific computing which uses the expression templates technique to achieve high performance, see <http://sf.net/projects/blitz/>.

array-valued mathematical expressions. In particular, it offers loop-free notation for array arithmetics that does not incur creation of intermediate temporary objects. Blitz++ is a header-only library<sup>5</sup> – to use it, it is enough to include the appropriate header file, and optionally expose the required classes to the present namespace:

```
listing C.2 (C++)
4 #include <blitz/array.h>
5 using arr_t = blitz::Array<real_t, 2>;
6 using rng_t = blitz::Range;
7 using idx_t = blitz::RectDomain<2>;
```

Here **arr\_t**, **rng\_t** and **idx\_t** serve as alias identifiers and are introduced in order to shorten the code.

The power of Blitz++ comes from the ability to express array expressions as objects. In particular, it is possible to define a function that returns an array expression; i.e. not the resultant array, but an object representing a “recipe” defining the operations to be performed on the arguments. As a consequence, the return types of such functions become unintelligible. Luckily, the **auto** return type declaration from the C++11 standard allows to simplify the code significantly, even more if used through the following preprocessor macro:

```
listing C.3 (C++)
8 #define return_macro(expr) \
9   -> decltype(safeToReturn(expr)) \
10  { return safeToReturn(expr); }
```

For example, definition of a function returning its array-valued argument doubled, reads: **auto f(arr\_t x) return\_macro(2 \* x)**. This is the only preprocessor macro defined herein. The call to **blitz::safeToReturn()** function is included in order to ensure that all arrays involved in the returned expression continue to exist in the caller scope.

For the Python implementation of MPDATA, the NumPy<sup>6</sup> package is used. In order to make the code compatible with both the standard CPython as well as the alternative PyPy implementation of Python [5], the following sequence of **import** statements is used:

```
listing P.2 (Python)
4 try:
5     import numpy
6     from _numpy.py import set_invalidation
7     set_invalidation(False)
8 except ImportError:
9     pass
10 import numpy
11 try:
12     numpy.seterr(all='ignore')
13 except AttributeError:
14     pass
```

<sup>5</sup>Blitz++ requires linking with **libblitz** if debug mode is used.

<sup>6</sup>NumPy is a Python package for scientific computing offering support for multi-dimensional arrays and a library of numerical algorithms, see <http://numpy.org/>.

First, the PyPy’s built-in NumPy implementation named **numppy** is imported if applicable (i.e. if running PyPy), and the lazy evaluation mode is turned on through the **set\_invalidation(False)** call. PyPy’s lazy evaluation obtained with the help of a just-in-time compiler enables to achieve an analogous to Blitz++ temporary-array-free handling of array-valued expressions (see discussion in Section 3). Second, to match the settings of C++ and Fortran compilers used herein, the NumPy package is instructed to ignore any floating-point errors, if such an option is available in the interpreter.<sup>7</sup> The above lines conclude all code modifications that needed to be added in order to run the code with PyPy.

Among the three considered languages only Fortran is equipped with built-in array handling facilities of practical use in high-performance computing. Therefore, there is no need for using an external package as with C++ and Python. Fortran array-handling features are not object-oriented, though (e.g. it is impossible to overload array operators or to provide custom constructor-like initialisation logic).

## 2.2. Containers for sequences of arrays

As discussed above, discretisation in space of the scalar field  $\psi(x, y)$  into its  $\psi_{[i,j]}$  grid representation requires floating-point array containers. In turn, discretisation in time requires a container class for storing sequences of such arrays, i.e.  $\{\psi^{[n]}, \psi^{[n+1]}\}$ . Similarly the components of the vector field  $\vec{C}$  are in fact a  $\{C^{[x]}, C^{[y]}\}$  array sequence.

Using an additional array dimension to represent the sequence elements is not considered for two reasons. First, the  $C^{[x]}$  and  $C^{[y]}$  arrays constituting the sequence have different sizes (see discussion of the Arakawa-C grid in Section 2.3). Second, the order of dimensions would need to be different for different languages to assure that the contiguous dimension is used for one of the space dimensions and not for time levels.

In the C++ implementation, the Boost<sup>8</sup> **ptr\_vector** class is used to represent sequences of Blitz++ arrays and at the same time to handle automatic freeing of dynamically allocated memory. The **ptr\_vector** class

<sup>7</sup>**numpy.seterr()** is not supported in PyPy as of version 1.9.

<sup>8</sup>Boost is a free and open-source collection of peer-reviewed C++ libraries available at <http://boost.org/>. Several parts of Boost have been integrated into or inspired new additions to the C++ standard.

is further customised by defining a derived structure with the element-access [ ] operator overloaded with a modulo variant:

```

11 #include <boost/ptr_container/ptr_vector.hpp>
12 struct arrvec_t : boost::ptr_vector<arr_t>
13 {
14     const arr_t &operator[](const int i) const
15     {
16         return this->at((i + this->size()) % this->size());
17     }
18 };
    
```

Consequently the last element of any such sequence may be accessed at index  $-1$ , the last but one at  $-2$ , and so on.

In the Python implementation, the built-in **tuple** type is used to store sequences of NumPy arrays. Employment of negative indices for handling from-the-end addressing of elements is a built-in feature of all sequence containers in Python.

Fortran does not feature any built-in sequence container capable of storing arrays, hence a custom **arrvec\_t** type is introduced:

```

7 module arrvec_m
8   use real_m
9   implicit none
10
11   type :: arr_t
12     real(real_t), allocatable :: a(:,:)
13   end type
14
15   type :: arrptr_t
16     class(arr_t), pointer :: p
17   end type
18
19   type :: arrvec_t
20     class(arr_t), allocatable :: arrs(:)
21     class(arrptr_t), allocatable :: at(:)
22     integer :: length
23     contains
24     procedure :: ctor => arrvec_ctor
25     procedure :: init => arrvec_init
26   end type
27
28   contains
29
30   subroutine arrvec_ctor(this, n)
31     class(arrvec_t) :: this
32     integer, intent(in) :: n
33
34     this%length = n
35     allocate(this%at(-n : n-1))
36     allocate(this%arrs(0 : n-1))
37   end subroutine
38
39   subroutine arrvec_init(this, n, i, j)
40     class(arrvec_t), target :: this
41     integer, intent(in) :: n
42     integer, intent(in) :: i(2), j(2)
43
44     allocate(this%arrs(n)%a(i(1) : i(2), j(1) : j(2)))
45     this%at(n)%p => this%arrs(n)
46     this%at(n - this%length)%p => this%arrs(n)
47   end subroutine
48 end module
    
```

The **arr\_t** type is defined solely for the purpose of overcoming the limitation of lack of an array-of-arrays construct, and its only member field is a two-dimensional array. An array of **arr\_t** is used hereinafter as a container for sequences of arrays.

The **arrptr\_t** type is defined solely for the purpose of overcoming Fortran’s limitation of not supporting allocatables of pointers. The **arrptr\_t**’s single member field is a pointer to an instance of **arr\_t**. Creating an allocatable of **arrptr\_t**, instead of a multi-element pointer of **arr\_t**, ensures automatic memory deallocation.

Type **arrptr\_t** is used to implement the from-the-end addressing of elements in **arrvec\_t**. The array data is stored in the **arrs** member field (of type **arr\_t**). The **at** member field (of type **arrptr\_t**) stores pointers to the elements of **arrs**. It has double the length of **arrs** and is initialised in a cyclic manner so that the  $-1$  element of **at** points to the last element of **arrs**, and so on. Assuming **psi** is an instance of **arrptr\_t**, the  $(i, j)$  element of the  $n$ -th array in **psi** may be accessed with **psi%at(n)%p%a(i, j)**.

The **ctor(n)** method initialises the container for a given number of elements **n**. The **init(n, i, j)** method initialises the  $n$ -th element of the container with a newly allocated 2D array spanning indices  $i(1):i(2)$ , and  $j(1):j(2)$  in the first, and last dimensions respectively.<sup>9</sup>

### 2.3. Staggered grid

The so-called Arakawa-C staggered grid [3] depicted in Fig. 1 is a natural choice for MPDATA. As a consequence, the discretised representations of the

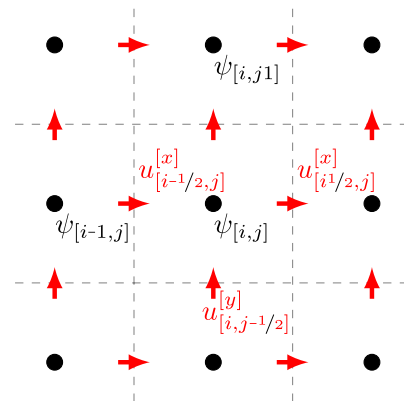


Fig. 1. A schematic of the Arakawa-C grid. (Colors are visible in the online version of the article; <http://dx.doi.org/10.3233/SPR-140379>.)

<sup>9</sup>In Fortran, when an array is passed as a function argument its base is locally set to unity, regardless of the setting at the caller scope.

$\psi$  scalar field, and each component of the  $\vec{C}$  vector field are defined over different grid point locations. In mathematical notation this can be indicated by usage of fractional indices, e.g.  $C_{[i-1/2,j]}^{[x]}$ ,  $C_{[i+1/2,j]}^{[x]}$ ,  $C_{[i,j-1/2]}^{[y]}$  and  $C_{[i,j+1/2]}^{[y]}$  to depict the grid values of the  $\vec{C}$  vector components surrounding  $\psi_{[i,j]}$ . However, fractional indexing does not have a built-in counterpart in any of the employed programming languages. A desired syntax would translate  $i - \frac{1}{2}$  to  $i - 1$  and  $i + \frac{1}{2}$  to  $i$ . OOP offers a convenient way to implement such notation by overloading the  $+$  and  $-$  operators for objects representing array indices.

In the C++ implementation, first a global instance **h** of an empty structure `hlf_t` is defined, and then the plus and minus operators for `hlf_t` and `rng_t` are overloaded:

```

19 struct hlf_t { } h;
20
21 inline rng_t operator+(const rng_t &i, const hlf_t &)
22 {
23     return i;
24 }
25
26 inline rng_t operator-(const rng_t &i, const hlf_t &)
27 {
28     return i-1;
29 }

```

listing C.5 (C++)

This way, the arrays representing vector field components can be indexed using  $(\mathbf{i} + \mathbf{h}, \mathbf{j})$ ,  $(\mathbf{i} - \mathbf{h}, \mathbf{j})$  etc., where **h** represents the half.

In NumPy, in order to prevent copying of array data during slicing, one needs to operate on the so-called array views. Array views are obtained when indexing the arrays with objects of the Python's built-in `slice` type (or tuples of such objects in case of multi-dimensional arrays). Python forbids overloading of operators of built-in types such as `slices`, and does not define addition/subtraction operators for `slice` and `int` pairs. Consequently, a custom logic has to be defined not only for fractional indexing, but also for shifting the slices by integer intervals ( $i \pm 1$ ). It is implemented here by declaring a `shift` class with the adequate operator overloads:

```

15 class shift():
16     def __init__(self, plus, minus):
17         self.plus = plus
18         self.minus = minus
19     def __radd__(self, arg):
20         return type(arg)(
21             arg.start + self.plus,
22             arg.stop + self.plus
23         )
24     def __rsub__(self, arg):
25         return type(arg)(
26             arg.start - self.minus,
27             arg.stop - self.minus
28         )

```

listing P.3 (Python)

and two instances of it to represent unity and half in expressions like  $\mathbf{i} + \mathbf{one}$ ,  $\mathbf{i} + \mathbf{hlf}$ , where **i** is an instance

of `slice`:<sup>10</sup>

```

29 one = slice(1,1)
30 hlf = slice(0,1)

```

listing P.4 (Python)

In the Fortran implementation, fractional array indexing is obtained through definition and instantiation of an object representing the half, and having appropriate operator overloads:

```

49 module arakawa_c_m
50     implicit none
51
52     type :: half_t
53     end type
54
55     type(half_t) :: h
56
57     interface operator (+)
58     module procedure ph
59     end interface
60
61     interface operator (-)
62     module procedure mh
63     end interface
64
65     contains
66
67     elemental function ph(i, h) result (return)
68     integer, intent(in) :: i
69     type(half_t), intent(in) :: h
70     integer :: return
71     return = i
72     end function
73
74     elemental function mh(i, h) result (return)
75     integer, intent(in) :: i
76     type(half_t), intent(in) :: h
77     integer :: return
78     return = i - 1
79     end function
80 end module

```

listing F.3 (Fortran)

## 2.4. Array index permutations

Hereinafter, the  $\pi_{a,b}^d$  symbol is used to denote a cyclic permutation of an order  $d$  of a set  $\{a, b\}$ . It is used to generalise the MPDATA formulae into multiple dimensions using the following notation:

$$\sum_{d=0}^1 \psi_{[i,j]+\pi_{1,0}^d} \equiv \psi_{[i+1,j]} + \psi_{[i,j+1]}. \quad (2)$$

Blitz++ ships with the `RectDomain` class (aliased here as `idx_t`) for specifying array ranges in multiple dimensions. The  $\pi$  permutation is implemented in C++ as a function `pi()` returning an instance of `idx_t`. In order to ensure compile-time evaluation, the permutation order is passed via the template parameter **d** (note the different order of **i** and **j** arguments in the two

<sup>10</sup>One could argue that not using an own implementation of a slice-representing class in NumPy is a design flaw – being able to modify behaviour of a hypothetical `numpy.slice` class through inheritance would allow to implement the same behaviour as obtained in listing P.3 without the need to represent the unity as a separate object.

template specialisations):

```

listing C.6 (C++)
30 template<int d>
31 inline idx_t pi(const rng_t &i, const rng_t &j);
32
33 template<>
34 inline idx_t pi<0>(const rng_t &i, const rng_t &j)
35 {
36     return idx_t({i, j});
37 };
38
39 template<>
40 inline idx_t pi<1>(const rng_t &j, const rng_t &i)
41 {
42     return idx_t({i, j});
43 };

```

NumPy uses tuples of slices for addressing multi-dimensional array with a single object. Therefore, the following definition of function `pi()` suffices to represent  $\pi$ :

```

listing P.5 (Python)
31 def pi(d, *idx):
32     return (idx[d], idx[d-1])

```

Fortran does not feature an analogous mechanism for specifying array ranges in multiple dimensions using a single entity. As a workaround, in the Fortran implementation, `pi()` returns a pointer to the array elements specified by `i` and `j` interpreted as  $(i, j)$  or  $(j, i)$  depending on the value of the argument `d`. In addition to `pi()`, a helper `span()` function returning the length of one of the vectors passed as argument is defined:

```

listing F.4 (Fortran)
81 module pi_m
82 use real_m
83 implicit none
84 contains
85 function pi(d, arr, i, j) result(return)
86 integer, intent(in) :: d
87 real(real_t), allocatable, target :: arr(:, :)
88 real(real_t), pointer :: return(:, :)
89 integer, intent(in) :: i(2), j(2)
90 select case (d)
91 case (0)
92     return => arr( i(1) : i(2), j(1) : j(2) )
93 case (1)
94     return => arr( j(1) : j(2), i(1) : i(2) )
95 end select
96 end function
97
98 pure function span(d, i, j) result(return)
99 integer, intent(in) :: i(2), j(2)
100 integer, intent(in) :: d
101 integer :: return
102 select case (d)
103 case (0)
104     return = i(2) - i(1) + 1
105 case (1)
106     return = j(2) - j(1) + 1
107 end select
108 end function
109 end module

```

The `span()` function is used to shorten the declarations of arrays to be returned from functions in the Fortran implementation (see listings F.7 and F.12–F.15).

It is worth noting here that the C++ implementation of `pi()` is branchless thanks to employment of template specialisation. With Fortran one needs to rely on compiler optimisations to eliminate the conditional expression within `pi()` that depends on value of `d` which is always known at compile time.

## 2.5. Donor-cell formulae

MPDATA is an iterative algorithm in which each iteration takes the form of the so-called donor-cell formula (which itself is a first-order advection scheme).

MPDATA and donor-cell are explicit forward-in-time algorithms – they allow to predict  $\psi^{[n+1]}$  as a function of  $\psi^{[n]}$  where  $n$  and  $n+1$  denote two adjacent time levels. The donor-cell scheme may be written as [27, Eq. (2)]:

$$\begin{aligned}
 \psi_{[i,j]}^{[n+1]} = & \psi_{[i,j]}^{[n]} \\
 & - \sum_{d=0}^{N-1} (F[\psi_{[i,j]}^{[n]}, \psi_{[i,j]+\pi_{1,0}^d}, C_{[i,j]+\pi_{1,0}^d}^{[d]}] \\
 & - F[\psi_{[i,j]+\pi_{-1,0}^d}, \psi_{[i,j]}^{[n]}, C_{[i,j]+\pi_{-1,0}^d}^{[d]}]),
 \end{aligned} \tag{3}$$

where  $N$  is the number of dimensions, and  $F$  is the so-called flux function [27, Eq. (3)]:

$$\begin{aligned}
 F(\psi_L, \psi_R, C) \\
 = & \max(C, 0) \cdot \psi_L + \min(C, 0) \cdot \psi_R \\
 = & \frac{C + |C|}{2} \cdot \psi_L + \frac{C - |C|}{2} \cdot \psi_R.
 \end{aligned} \tag{4}$$

In C++, the flux function takes the following form:

```

listing C.7 (C++)
44 template<class T1, class T2, class T3>
45 inline auto F(
46     const T1 &psi_l, const T2 &psi_r, const T3 &C
47 ) return_macro(
48     (
49         (C + abs(C)) * psi_l +
50         (C - abs(C)) * psi_r
51     ) / 2
52 );

```

Equation (3) is split into the terms under the summation (effectively the 1-dimensional donor-cell formula):

```

listing C.8 (C++)
53 template<int d>
54 inline auto donorcell(
55     const arr_t &psi, const arr_t &C,
56     const rng_t &i, const rng_t &j
57 ) return_macro(
58     F(
59         psi(pi<d>(i, j)),
60         psi(pi<d>(i+1, j)),
61         C(pi<d>(i+h, j))
62     ) -
63     F(
64         psi(pi<d>(i-1, j)),
65         psi(pi<d>(i, j)),
66         C(pi<d>(i-h, j))
67     )
68 );

```

and the actual two-dimensional donor-cell formula:

```

listing C.9 (C++)
69 void donorcell_op(
70     const arrvec_t &psi, const int n,
71     const arrvec_t &C,
72     const rng_t &i, const rng_t &j
73 ) {
74     psi[n+1](i,j) = psi[n](i,j) - (
75         donorcell<0>(psi[n], C[0], i, j) +
76         donorcell<1>(psi[n], C[1], j, i)
77     );
78 }

```

In Python, the same formulae are expressed as follows:

```

listing P.6 (Python)
33 def f(psi_l, psi_r, C):
34     return (
35         (C + abs(C)) * psi_l +
36         (C - abs(C)) * psi_r
37     ) / 2

```

```

listing P.7 (Python)
38 def donorcell(d, psi, C, i, j):
39     return (
40         f(
41             psi[pi(d, i, j)],
42             psi[pi(d, i+one, j)],
43             C[pi(d, i+half, j)]
44         ) -
45         f(
46             psi[pi(d, i-one, j)],
47             psi[pi(d, i, j)],
48             C[pi(d, i-half, j)]
49         )
50     )

```

```

listing P.8 (Python)
51 def donorcell_op(psi, n, C, i, j):
52     psi[n+1][i,j] = psi[n][i,j] - (
53         donorcell(0, psi[n], C[0], i, j) +
54         donorcell(1, psi[n], C[1], j, i)
55     )

```

The Fortran counterparts are:

```

listing F.5 (Fortran)
110 module donorcell_m
111 use real_m
112 use arakawa_c_m
113 use pi_m
114 use arrvec_m
115 implicit none
116 contains

```

```

listing F.6 (Fortran)
117 elemental function F(psi_l, psi_r, C) result (return)
118 real(real_t) :: return
119 real(real_t), intent(in) :: psi_l, psi_r, C
120 return = (
121     (C + abs(C)) * psi_l +
122     (C - abs(C)) * psi_r
123 ) / 2
124 end function

```

```

listing F.7 (Fortran)
125 function donorcell(d, psi, C, i, j) result (return)
126 integer :: d
127 integer, intent(in) :: i(2), j(2)
128 real(real_t) :: return(span(d, i, j), span(d, j, i))
129 real(real_t), allocatable, intent(in) :: psi(:, :, C(:, :))
130 return = (
131     F(
132         pi(d, psi, i, j),
133         pi(d, psi, i+1, j),
134         pi(d, C, i+half, j)
135     ) -
136     F(
137         pi(d, psi, i-1, j),
138         pi(d, psi, i, j),
139         pi(d, C, i-half, j)
140     )
141 )
142 end function

```

```

listing F.8 (Fortran)
143 subroutine donorcell_op(psi, n, C, i, j)
144 class(arrvec_t), allocatable :: psi
145 class(arrvec_t), pointer :: C
146 integer, intent(in) :: n
147 integer, intent(in) :: i(2), j(2)
148
149 real(real_t), pointer :: ptr(:, :)
150 ptr => pi(0, psi%at(n+1)%p%a, i, j)
151 ptr = pi(0, psi%at(n)%p%a, i, j) - (
152     donorcell(0, psi%at(n)%p%a, C%at(0)%p%a, i, j) +
153     donorcell(1, psi%at(n)%p%a, C%at(1)%p%a, j, i)
154 )
155 end subroutine

```

```

listing F.9 (Fortran)
156 end module

```

The brevity of the code in the above listings as well as its similarity to the mathematical notation is the main point of this paper. The “formula translation” features include:

- loop-free notation;
- array-valued functions enabling reuse of sub-expressions;
- fractional indexing obtained with the help of operator overloading;
- dimension-independent indexing with the help of permutation functions.

The same features are applied to translation of more complex formulae in the following section.

## 2.6. MPDATA formulae

MPDATA introduces corrective steps to the algorithm defined by Eqs (3) and (4). Each corrective step has the form of a donor-cell pass, with the Courant number fields corresponding to the MPDATA antidiffusive velocities of the following form (Eqs (13), (14) in [27]):

$$\begin{aligned}
 C_{[i,j]+\pi_{1/2,0}^d}^{[d]} &= |C_{[i,j]+\pi_{1/2,0}^d}^{[d]}| \cdot [1 - |C_{[i,j]+\pi_{1/2,0}^d}^{[d]}|] \cdot A_{[i,j]}^{[d]}(\psi) \\
 &- \sum_{q=0, q \neq d}^N C_{[i,j]+\pi_{1/2,0}^d}^{[d]} \cdot \bar{C}_{[i,j]+\pi_{1/2,0}^d}^{[q]} \cdot B_{[i,j]}^{[d]}(\psi),
 \end{aligned} \tag{5}$$

where  $\psi$  and  $C$  represent values from the previous iteration and where:

$$\begin{aligned}
 \bar{C}_{[i,j]+\pi_{1/2,0}^d}^{[q]} &= \frac{1}{4} \cdot (C_{[i,j]+\pi_{1,1/2}^d}^{[q]} + C_{[i,j]+\pi_{0,1/2}^d}^{[q]} \\
 &+ C_{[i,j]+\pi_{1,-1/2}^d}^{[q]} + C_{[i,j]+\pi_{0,-1/2}^d}^{[q]}).
 \end{aligned} \tag{6}$$

For positive-definite  $\psi$ , the  $A$  and  $B$  terms take the following form:<sup>11</sup>

$$A_{[i,j]}^{[d]} = \frac{\psi_{[i,j]+\pi_{1,0}^d} - \psi_{[i,j]}}{\psi_{[i,j]+\pi_{1,0}^d} + \psi_{[i,j]}}, \quad (7)$$

$$B_{[i,j]}^{[d]} = \frac{1}{2}(\psi_{[i,j]+\pi_{1,1}^d} + \psi_{[i,j]+\pi_{0,1}^d} - \psi_{[i,j]+\pi_{1,-1}^d} - \psi_{[i,j]+\pi_{0,-1}^d}) / (\psi_{[i,j]+\pi_{1,1}^d} + \psi_{[i,j]+\pi_{0,1}^d} + \psi_{[i,j]+\pi_{1,-1}^d} + \psi_{[i,j]+\pi_{0,-1}^d}). \quad (8)$$

If the (positive-defined) denominator in Eqs (7) or (8) equals zero for a given  $i$  and  $j$ , the corresponding  $A_{[i,j]}$  and  $B_{[i,j]}$  are set to zero. This may be conveniently represented with the **where** construct in all three considered languages:

```

listing C.10 (C++)
79 template<class nom_t, class den_t>
80 inline auto mpdata_frac(
81     const nom_t &nom, const den_t &den
82 ) return_macro(
83     where(den > 0, nom / den, 0)
84 )

```

```

listing P.9 (Python)
56 def mpdata_frac(nom, den):
57     return numpy.where(den > 0, nom/den, 0)

```

```

listing F.10 (Fortran)
157 module mpdata_m
158 use arrvec_m
159 use arakawa_c_m
160 use pi_m
161 implicit none
162 contains

```

```

listing F.11 (Fortran)
163 function mpdata_frac(nom, den) result (return)
164 real(real_t), intent(in) :: nom(:, :), den(:, :)
165 real(real_t) :: return(size(nom, 1), size(nom, 2))
166 where (den > 0)
167     return = nom / den
168 elsewhere
169     return = 0
170 end where
171 end function

```

The  $A$  term defined in Eq. (7) takes the following form:

```

listing C.11 (C++)
85 template<int d>
86 inline auto mpdata_A(const arr_t &psi,
87     const rng_t &i, const rng_t &j)
88 ) return_macro(
89     mpdata_frac(
90         psi(pi<d>(i+1, j)) - psi(pi<d>(i, j)),
91         psi(pi<d>(i+1, j)) + psi(pi<d>(i, j))
92     )
93 )

```

```

listing P.10 (Python)
58 def mpdata_A(d, psi, i, j):
59     return mpdata_frac(
60         psi[pi(d, i+one, j)] - psi[pi(d, i, j)],
61         psi[pi(d, i+one, j)] + psi[pi(d, i, j)]
62     )

```

<sup>11</sup>Since  $\psi \geq 0$ ,  $|A| \leq 1$  and  $|B| \leq 1$ . See [28, Section 4.2] for description of adaptation of the formulae for advection of fields of variable sign.

```

listing F.12 (Fortran)
172 function mpdata_A(d, psi, i, j) result (return)
173 integer :: d
174 real(real_t), allocatable, intent(in) :: psi(:, :)
175 integer, intent(in) :: i(2), j(2)
176 real(real_t) :: return(span(d, i, j), span(d, j, i))
177 return = mpdata_frac(
178     pi(d, psi, i+1, j) - pi(d, psi, i, j),
179     pi(d, psi, i+1, j) + pi(d, psi, i, j)
180 )
181 end function

```

The  $B$  term defined in Eq. (8) takes the following form:

```

listing C.12 (C++)
94 template<int d>
95 inline auto mpdata_B(const arr_t &psi,
96     const rng_t &i, const rng_t &j)
97 ) return_macro(
98     mpdata_frac(
99         psi(pi<d>(i+1, j+1)) + psi(pi<d>(i, j+1)) -
100         psi(pi<d>(i+1, j-1)) - psi(pi<d>(i, j-1)),
101         psi(pi<d>(i+1, j+1)) + psi(pi<d>(i, j+1)) +
102         psi(pi<d>(i+1, j-1)) + psi(pi<d>(i, j-1))
103     ) / 2
104 )

```

```

listing P.11 (Python)
63 def mpdata_B(d, psi, i, j):
64     return mpdata_frac(
65         psi[pi(d, i+one, j+one)] + psi[pi(d, i, j+one)] -
66         psi[pi(d, i+one, j-one)] - psi[pi(d, i, j-one)],
67         psi[pi(d, i+one, j+one)] + psi[pi(d, i, j+one)] +
68         psi[pi(d, i+one, j-one)] + psi[pi(d, i, j-one)]
69     ) / 2

```

```

listing F.13 (Fortran)
182 function mpdata_B(d, psi, i, j) result (return)
183 integer :: d
184 real(real_t), allocatable, intent(in) :: psi(:, :)
185 integer, intent(in) :: i(2), j(2)
186 real(real_t) :: return(span(d, i, j), span(d, j, i))
187 return = mpdata_frac(
188     pi(d, psi, i+1, j+1) + pi(d, psi, i, j+1)
189     - pi(d, psi, i+1, j-1) - pi(d, psi, i, j-1),
190     pi(d, psi, i+1, j+1) + pi(d, psi, i, j+1)
191     + pi(d, psi, i+1, j-1) + pi(d, psi, i, j-1)
192 ) / 2
193 end function

```

Equation (6) takes the following form:

```

listing C.13 (C++)
105 template<int d>
106 inline auto mpdata_C_bar(
107     const arr_t &C,
108     const rng_t &i,
109     const rng_t &j)
110 ) return_macro(
111     (
112         C(pi<d>(i+1, j+h)) + C(pi<d>(i, j+h)) +
113         C(pi<d>(i+1, j-h)) + C(pi<d>(i, j-h))
114     ) / 4
115 )

```

```

listing P.12 (Python)
70 def mpdata_C_bar(d, C, i, j):
71     return (
72         C[pi(d, i+one, j+hlf)] + C[pi(d, i, j+hlf)] +
73         C[pi(d, i+one, j-hlf)] + C[pi(d, i, j-hlf)]
74     ) / 4

```

```

listing F.14 (Fortran)
194 function mpdata_C_bar(d, C, i, j) result (return)
195 integer :: d
196 real(real_t), allocatable, intent(in) :: C(:, :)
197 integer, intent(in) :: i(2), j(2)
198 real(real_t) :: return(span(d, i, j), span(d, j, i))
199
200 return = (
201     pi(d, C, i+1, j+h) + pi(d, C, i, j+h) +
202     pi(d, C, i+1, j-h) + pi(d, C, i, j-h)
203 ) / 4
204 end function

```



Equation (5) takes the following form:

```

116 template<int d>
117 inline auto mpdata_C_adf(
118     const arr_t &psi,
119     const rng_t &i, const rng_t &j,
120     const arrvec_t &C
121 ) return_macro(
122     abs(C[d](pi<d>(i+h, j)))
123     * (1 - abs(C[d](pi<d>(i+h, j))))
124     * mpdata_A<d>(psi, i, j)
125     - C[d](pi<d>(i+h, j))
126     * mpdata_C_bar<d>(C[d-1], i, j)
127     * mpdata_B<d>(psi, i, j)
128 )

```

```

75 def mpdata_C_adf(d, psi, i, j, C):
76     return (
77         abs(C[d][pi(d, i+half, j)])
78         * (1 - abs(C[d][pi(d, i+half, j)]))
79         * mpdata_A(d, psi, i, j)
80         - C[d][pi(d, i+half, j)]
81         * mpdata_C_bar(d, C[d-1], i, j)
82         * mpdata_B(d, psi, i, j)
83     )

```

```

205 function mpdata_C_adf(d, psi, i, j, C) result (return)
206     integer :: d
207     integer, intent(in) :: i(2), j(2)
208     real(real_t) :: return(span(d, i, j), span(d, j, i))
209     real(real_t), allocatable, intent(in) :: psi(:, :)
210     class(arrvec_t), pointer :: C
211     return =
212         abs(pi(d, C%at(d)%p%a, i+h, j)) &
213         * (1 - abs(pi(d, C%at(d)%p%a, i+h, j))) &
214         * mpdata_A(d, psi, i, j) &
215         - pi(d, C%at(d)%p%a, i+h, j) &
216         * mpdata_C_bar(d, C%at(d-1)%p%a, i, j) &
217         * mpdata_B(d, psi, i, j) &
218     end function

```

```

219 end module

```

The above listings conclude the formula-translation part of this paper. Implementation of a prototype MPDATA solver using the above code is presented in Appendix A.

### 3. Performance evaluation

#### 3.1. Setup

The three introduced implementations of MPDATA were tested with the following setups employing free and open-source tools:

#### C++:

- GCC g++ 4.8.0<sup>12</sup> and Blitz++ 0.10
- LLVM Clang 3.2 and Blitz 0.10

#### Python:

- CPython 2.7.3 and NumPy 1.7
- PyPy 1.9.0 with built-in NumPy implementation

#### Fortran:

- GCC gfortran 4.8.0<sup>12</sup>

<sup>12</sup>GNU Compiler Collection packaged in the Debian's gcc-snapshot\_20130222-1.

The performance tests were run on a Debian and an Ubuntu GNU/Linux systems with the above-listed software obtained via binary packages from the distributions' package repositories (most recent package versions at the time of writing). The tests were performed on two 64-bit machines equipped with an AMD Phenom™ II X6 1055T (800 MHz) and an Intel® Core™ i5-2467M (1.6 GHz) processors.

For both C++ and Fortran, the compilers were invoked with the `--Ofast` and the `--march = native` options. The CPython interpreter was invoked with the `--OO` option.

In addition to the standard Python implementation CPython, the Python code was tested with PyPy. PyPy is an alternative implementation of Python featuring a just-in-time compiler. PyPy includes an experimental partial re-implementation of NumPy that compiles NumPy expressions into native assembler. Thanks to employment of lazy evaluation of array expressions (cf. Section 2.1) PyPy allows to eliminate the use of temporary matrices for storing intermediate results, and to perform multiple operations on the arrays within a single array index traversal.<sup>13</sup> Consequently, PyPy allows to overcome the same performance-limiting factors as those addressed by Blitz++, although the underlying mechanisms are different. In contrast to other solutions for improving performance of NumPy-based codes such as Cython,<sup>14</sup> numexpr<sup>15</sup> or Numba,<sup>16</sup> PyPy does not require any modifications to the code. Thus, PyPy may serve as a drop-in replacement for CPython, ready to be used with previously-developed codes.

The same set of tests was run with all four setups. Each test set consisted of 16 program runs. The test programs are analogous to the example code presented in Appendix B. The tests were run with different grid sizes ranging from  $64 \times 64$  to  $2048 \times 2048$ . The Gaussian impulse was advected for  $nt = 2^{24}/(nx \cdot ny)$  timesteps, in order to assure comparable timing accuracy for all grid sizes ( $2^{24}$  chosen arbitrarily). Three MPDATA iterations were used (i.e. two corrective steps). The tests were run multiple times; program start-up, data loading, and output verification times were subtracted from the reported values (see caption of Fig. 3 for details).

<sup>13</sup>Lazy evaluation available in PyPy 1.9 has been temporarily removed from PyPy during a refactoring of the code. It'll be reinstated in the codebase as soon as possible, but past PyPy 2.0 release.

<sup>14</sup>See <http://cython.org>.

<sup>15</sup>See <http://code.google.com/p/numexpr/>.

<sup>16</sup>See <http://numba.pydata.org/>.

### 3.2. Results

Figure 2 presents a plot of the peak memory use<sup>17</sup> (identical for both considered CPUs) as a function of grid size. The plotted values are normalised by the nominal size of all data arrays used in the program (i.e. two  $(nx + 2) \times (ny + 2)$  arrays representing the two time levels of  $\psi$ , a  $(nx + 1) \times (ny + 2)$  array representing the  $C^{[x]}$  component of the Courant number field, a  $(nx + 2) \times (ny + 1)$  array representing the  $C^{[y]}$  component, and two pairs of arrays of the size of  $C^{[x]}$  and  $C^{[y]}$  for storing the antidiffusive velocities, all composed of 8-byte double-precision floating point numbers). Plotted statistics reveal a notable memory footprint of the Python interpreter itself for both CPython and PyPy, losing its significance for domains larger than  $1024 \times 1024$ . The roughly asymptotic values reached in all four setups for grid sizes larger than  $1024 \times 1024$  are indicative of the amount of temporary memory used for array manipulation. PyPy- and Blitz++-based setups consume notably less memory

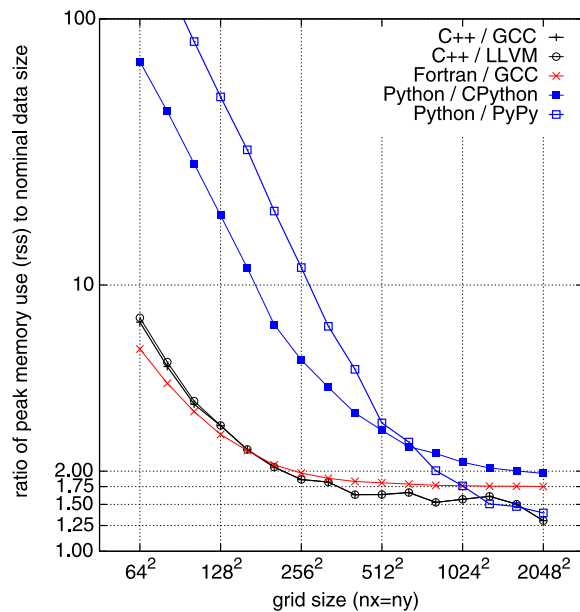


Fig. 2. Memory consumption statistics for the test runs described in Section 3 plotted as a function of grid size. Peak resident set size (rss) values are normalised by the size of data that needs to be allocated in the program to store all declared grid-sized arrays. Asymptotic values reached at the largest grid sizes are indicative of temporary storage requirements. (Colors are visible in the online version of the article; <http://dx.doi.org/10.3233/SPR-140379>.)

<sup>17</sup>The resident set size (rss) as reported by the GNU time utility (version packaged in Debian as 1.7-24).

than Fortran and CPython. This confirms the effectiveness of the just-in-time compilation (PyPy) and the expression-template technique (Blitz++) for elimination of temporary storage during array operations.

The CPU time statistics presented in Figs 3 and 4 reveal minor differences between results obtained with the two different processors. Presented results lead to the following observations (where by referring to language names, only the results obtained with the herein considered program codes, and software/hardware configurations are meant):

- Fortran gives shortest execution times for any domain size;
- C++ execution times are less than twice those of Fortran for grids larger than  $256 \times 256$ ;
- CPython requires from around 4 to almost 10 times more CPU time than Fortran depending on the grid size;
- PyPy execution times are in most cases closer to C++ than to CPython.

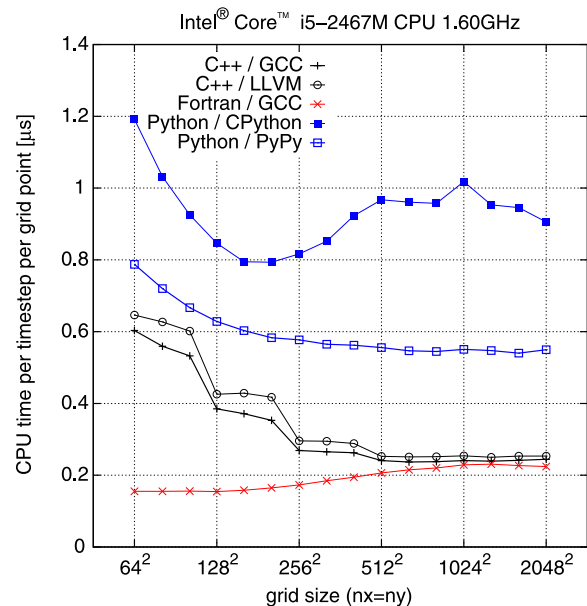


Fig. 3. Execution time statistics for the test runs described in Section 3 plotted as a function of grid size. Values of the total user mode CPU time are normalised by the grid size  $(nx \cdot ny)$  and the number of timesteps  $nt = 2^{24}/(nx \cdot ny)$ . The time reported for an  $nt = 0$  run for a corresponding domain size is subtracted from the values before normalisation. Both the  $nt = 0$  and  $nt = 2^{24}/(nx \cdot ny)$  runs are repeated three times and only the shortest time is taken into account. Results obtained with an Intel® Core™ i5 1.6 GHz processor. (Colors are visible in the online version of the article; <http://dx.doi.org/10.3233/SPR-140379>.)

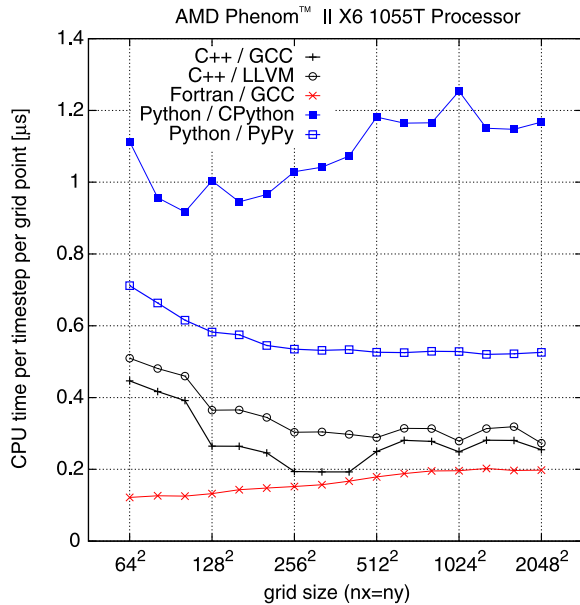


Fig. 4. Same as Fig. 3 for an AMD Phenom™ II 800 MHz processor. (Colors are visible in the online version of the article; <http://dx.doi.org/10.3233/SPR-140379>.)

The support for OOP features in gfortran, the NumPy support in PyPy, and the relevant optimisation mechanisms in GCC are still in active development and hence the performance with some of the setups may likely change with newer versions of these packages.

It is worth mentioning, that even though the three implementations are equally structured, the three considered languages have some inherent differences influencing the execution times. Notably, while Fortran and Blitz++ offer runtime array-bounds and array-shape checks as options not intended for use in production binaries, NumPy performs them always. Additionally, the C++ and Fortran setups may, in principle, benefit from auto-vectorisation features which do not yet have counterparts in CPython or PyPy. Finally, Fortran uses different ordering for storing array elements in memory, but since all tests were carried out using square grids, this should not have had any impact on the performance.<sup>18</sup>

#### 4. The tradeoffs of language choice

The timing and memory usage statistics presented in Figs 2–4 reveal that, in the presented case, no single

<sup>18</sup>Both Blitz++ and NumPy support Fortran’s column-major ordering as well, however this feature is still missing from PyPy’s built-in NumPy implementation as of PyPy 1.9.

language/library/compiler setup corresponds to both shortest execution time and smallest memory footprint. Yet, performance is not the only criterion for the selection of a given language. Presented case study allows as well to assess other language characteristics that define the tradeoffs of language choice.

##### 4.1. Representability of blackboard abstractions

It was shown in Section 2 that C++11/Blitz++, Python/NumPy and Fortran 2008 provide comparable functionality in terms of matching the blackboard abstractions within the program code. Taking into account solely the part of code representing particular formulae, for instance Eq. (5) and listings C.14, P.13, F.15, all three languages allow to match (or surpass)  $\LaTeX$  in its brevity of formula translation syntax. All three languages were shown to be capable of providing mechanisms to compactly represent such abstractions as:

- loop-free array arithmetics;
- functions returning array-valued expressions;
- permutations of array indices allowing dimension-independent definitions of functions (see e.g. listings C.8 and C.9, P.7 and P.8, F.7 and F.8);
- fractional indexing of arrays corresponding to employment of a staggered grid.

Making use of features such as loop-free arithmetics not only shortens the code, but also enables the compiler or library authors to relieve the user (i.e. scientific programmer) from hand-coding optimisations (e.g. loop order choice). Hand-coded optimisations – code rearrangements aimed solely at the purpose of increasing performance – were long recognised as having a *strong negative impact when debugging and maintenance are considered* [15], and are generally advised to be avoided [21, Section 3.12].

Three issues specific to Fortran that resulted in employment of a more repetitive or cumbersome syntax than in C++ or Python were observed:

- Fortran lacks support for specifying array ranges in multiple dimensions with a single entity (cf. tuples of slices in NumPy and `blitz::RectDomain`);
- Fortran does not feature a mechanism allowing to reuse a single piece of code (algorithm) with different data types (compare e.g. listings C.15, P.14 and F.17) such as templates in C++ and the so-called “duck typing” in Python;

- Fortran does not allow a function call to appear on the left-hand side of assignment (see e.g. how the `ptr` pointers were used as a workaround in the `cyclic_fill_halos` method in listing F.20);
- Fortran lacks support for arrays of arrays (cf. Section 2.2).

Interestingly, the limitation in extendability via inheritance was found to exist partially in NumPy as well (see Footnote 10). The lack of a counterpart in Fortran to the C++ template mechanism was identified in [7] as one of the key deficiencies of Fortran when compared with C++ in context of applicability to object-oriented scientific programming.

#### 4.2. Developers' community and libraries

The size of the programmers' community of a given language influences the availability of: trained personnel, reusable software components and information resources. It also affects the maturity and quality of compilers and tools. Fortran is a domain-specific language while Python and C++ are general-purpose languages with disproportionately larger users' communities. The OOP features of Fortran have not gained wide popularity among users [38].<sup>19</sup> Fortran is no longer routinely taught at the university computer science departments [14], in contrast to C++ and Python. An example of decreasing popularity of Fortran in academia is the discontinuation of Fortran printed editions of the "Numerical Recipes" series of Press et al. (as of the third edition, the C++ version is the only one).

Blitz++ is one of several packages that offer high-performance object-oriented array manipulation functionality with C++ (and is not necessarily optimal for every purpose [13]). In contrast, the NumPy package became a de-facto standard solution for Python. Consequently, numerous Python libraries adopted NumPy but there are apparently very few C++ libraries offering Blitz++ support out of the box (the `gnuplot-iostream` used in listing C.20 being a much-appreciated counterexample). However, Blitz++ allows to interface with virtually any library (including Fortran libraries), by resorting to referencing the underlying memory with raw pointers.

The availability and maturity of libraries that offer object-oriented interfaces differ among the three considered languages. The built-in standard libraries of

Python and C++ are richer than those of Fortran and offer versatile data types, collections of algorithms and facilities for interaction with host operating system. In the authors' experience, the small popularity of OOP techniques among Fortran users is reflected in the library designs (including the Fortran's built-in library routines). What makes correct use of external libraries less convenient with Fortran is the lack of standard exception handling mechanism, a feature long and *much requested by the numerical community* [24, Foreword].

The three languages differ as well with regard to availability of mechanisms (either built-in or available in external libraries) for handling concurrent computations. For instance, GCC supports OpenMP with Fortran and C++ what allows to easily leverage shared-memory parallelisation possibilities of multi-core processors. There is no equivalent built-in solution for multi-threading in CPython or PyPy. Fortran 2008 standard includes the "coarray" built-in parallel programming model for which counterparts are available as external libraries in case of C++ and Python. Implementations of the Message Passing Interface (MPI) for handling communication in distributed-memory setups are available for all three languages.

#### 4.3. Productivity, ease of use and misuse

The factors influencing the development and maintenance time/cost are of particular importance in scientific computing [36]. Among the three compared environments, Python gains significantly if code length or coding time is prioritised (see also discussion in [17]). Python has already been the language of choice for scientific software projects having code clarity or ease of use as the first requirement (see e.g. [4]). PyPy's capability to improve performance of unmodified Python code may make Python a favourable choice even if high performance is important, especially if a combined measure of performance and development cost is to be considered.

Using the number of lines of code or the number of distinct language keywords needed to implement a given logic as measures of syntax brevity, Python clearly surpasses its rivals. Python was developed with emphasis on code readability and object-orientation. Arguably, taking it to the extreme – Python uses line indentation to define blocks of code and treats even a single integer as an object. As a consequence, Python is relatively easy to learn and easy to teach.

Fortran's lack of an exception mechanism poses a misuse risk when using both internal and external li-

<sup>19</sup>An anecdotal yet significant example being the incomplete support for syntax-highlighting of modern Fortran in Vim and Emacs editors (at the time of writing).

brary calls. The lack of exceptions results in a default policy to ignore recoverable errors. With no additional error-handling code, a Fortran program may silently continue after an error – additional code is needed to detect the error. In C++ and Python, such program will stop by default, while additional code may be introduced to recover from the error condition. Python does not feature such notorious mechanisms as the pre-processor in C++ and the implicit typing in Fortran, making it less prone to misuse.

Python implementations do not expose users to compilation or linking processes. As a result, Python-written software is easier to deploy and share, especially if multiple architectures and operating systems are targeted. However, there exist tools such as CMake<sup>20</sup> that allow to efficiently automate building, testing and packaging of C++ and Fortran programs.

It is worth noting one advantage of the C++/Blitz++ setup. Blitz++ ensures temporary-array-free computations by design [34] avoiding unintentional performance loss. In contrast, with both Fortran and Python, the memory footprint caused by employment of temporary objects in array arithmetics is dependant on compiler choice or the level of optimisations.

Finally, Python is definitely easiest to debug among the three languages. Great debugging tools for C++ do exist, however the debugging and development is often hindered by indecipherable compiler messages flooded with lengthy type names stemming from employment of templates. Support for the OOP features of Fortran among compilers, debuggers and other programming aids remains immature at the time of writing.

## 5. Summary and outlook

Three implementations of a prototype solver for the advection equation were introduced. The solvers are based on MPDATA – an algorithm of particular applicability in geophysical fluid dynamics [28]. All implementations follow the same object-oriented structure but are implemented in three different languages (or language–library pairs):

- C++ with Blitz++;
- Python with NumPy;
- Fortran.

<sup>20</sup>CMake is a family of open-source, cross-platform tools automating building, testing and packaging of C/C++/Fortran software, see <http://cmake.org/>.

Presented programs were developed making use of such recent developments as support for C++11 and Fortran 2008 in GCC, and the NumPy support in the PyPy implementation of Python. The fact that all considered standards are open and the employed tools implementing them are free and open-source is certainly an advantage ([2], [33, Section 28.2.5]).

The key conclusion is that all considered language/library/compiler setups offer possibilities for using OOP to compactly represent the mathematical abstractions within the program code. This creates the potential to improve code readability and brevity,

- contributing to its auditability, indispensable for credible and reproducible research in computational science [19,23,30]; and
- helping to keep the programs maintainable and avoiding accumulation of the code debt<sup>21</sup> that be-sets scientific software in such domains as climate modelling [11].

The performance evaluation revealed that:

- the Fortran setup offered shortest execution times,
- it took the C++ setup less than twice longer to compute than Fortran,
- C++ and PyPy setups offered significantly smaller memory consumption than Fortran and CPython for larger domains,
- the PyPy setup was roughly twice slower than C++ and up to twice faster than CPython.

The three equally-structured implementations required ca. 200, 300 and 500 lines of code in Python, C++ and Fortran, respectively. It is the authors' impression that these figures are somehow indicative of the programming effort.

In addition to the source code presented within the text, a set of tests and build-/test-automation scripts allowing to reproduce the analysis and plots presented in Section 3 are all available at the project repository,<sup>22</sup> and are released under the GNU GPL license [29]. The authors encourage to use the presented codes for teaching and benchmarking purposes.

The OOP design enhances the possibilities to reuse and extend the presented code. Development is underway of an object-oriented C++ library featuring concepts presented herein, supporting integration in one to three dimensions, handling systems of equations with source terms, providing miscellaneous op-

<sup>21</sup>See [6] for discussion of technical/code debt.

<sup>22</sup>git repository at <http://github.com/igfuv/mpdata-oop/>.

tions of MPDATA and several parallel processing approaches.<sup>23</sup>

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## Appendix A. Prototype solvers

The following sections provide a complete description of a minimal example of application of the formulae “translated” into C++, Python and Fortran in the main body of the paper.

### A.1. Halo regions

The MPDATA formulae defining  $\psi_{[i,j]}^{[n+1]}$  as a function of  $\psi_{[i,j]}^{[n]}$  (discussed in the following sections) feature terms such as  $\psi_{[i-1,j-1]}$ . One way of assuring validity of these formulae on the edges of the domain (e.g. for  $i = 0$ ) is to introduce the so-called halo region surrounding the domain. The method of populating the halo region with data depends on the boundary condition type. Employment of the halo-region logic implies repeated usage of array range extensions in the code such as  $i \rightsquigarrow i \pm \textit{halo}$ .

An `ext()` function is defined in all three implementations, in order to simplify coding of array range extensions:

```

129 template<class n_t>
130 inline rng_t ext(const rng_t &r, const n_t &n) {
131     return rng_t(
132         (r - n).first(),
133         (r + n).last()
134     );
135 }

```

listing C.15 (C++)

```

84 def ext(r, n):
85     if (type(n) == int) & (n == 1):
86         n = one
87         return slice(
88             (r - n).start,
89             (r + n).stop
90         )

```

listing P.14 (Python)

```

220 module halo_m
221 use arakawa_c_m
222 implicit none
223
224 interface ext
225     module procedure ext_n
226     module procedure ext_h
227 end interface
228
229 contains
230
231 function ext_n(r, n) result (return)
232     integer, intent(in) :: r(2)
233     integer, intent(in) :: n
234     integer :: return(2)
235
236     return = (/ r(1) - n, r(2) + n /)
237 end function
238
239 function ext_h(r, h) result (return)
240     integer, intent(in) :: r(2)
241     type(half_t), intent(in) :: h
242     integer :: return(2)
243
244     return = (/ r(1) - h, r(2) + h /)
245 end function
246 end module

```

listing F.17 (Fortran)

Consequently, a range depicted by  $i \pm 1/2$  may be expressed in the code as `ext(i, h)`. In all three implementations, the `ext()` function accept the second argument to be an integer or a “half” (cf. Section 2.3).

### A.2. Prototype solver

The tasks to be handled by a prototype advection equation solver proposed herein are:

- (i) storing arrays representing the  $\psi$  and  $\vec{C}$  fields and any required housekeeping data,
- (ii) allocating/deallocating the required memory,
- (iii) providing access to the solver state,
- (iv) performing the integration.

In the following C++ definition of the `solver` structure, task (i) is represented with the definition of the structure member fields; task (ii) is split between the `solver`'s constructor and the destructors of `arrvec_t`; task (iii) is handled by the accessor methods; task (iv)

<sup>23</sup>Git repository at <http://github.com/igfuw/libmpdataxx>.

is handled within the `solve()` method:

```

136 template<class bcx_t, class bcy_t>
137 struct solver
138 {
139     // member fields
140     arrvec_t psi, C;
141     int n, hlo;
142     rng_t i, j;
143     bcx_t bcx;
144     bcy_t bcy;
145
146     // ctor
147     solver(int nx, int ny, int hlo) :
148         hlo(hlo),
149         n(0),
150         i(0, nx-1),
151         j(0, ny-1),
152         bcx(i, j, hlo),
153         bcy(j, i, hlo)
154     {
155         for (int l = 0; l < 2; ++l)
156             psi.push_back(new arr_t(ext(i, hlo), ext(j, hlo)));
157         C.push_back(new arr_t(ext(i, h), ext(j, hlo)));
158         C.push_back(new arr_t(ext(i, hlo), ext(j, h)));
159     }
160
161     // accessor methods
162     arr_t state() {
163         return psi[n][i, j].reindex({0, 0});
164     }
165
166     arr_t courant(int d)
167     {
168         return C[d];
169     }
170
171     // helper methods invoked by solve()
172     virtual void advop() = 0;
173
174     void cycle()
175     {
176         n = (n + 1) % 2 - 2;
177     }
178
179     // integration logic
180     void solve(const int nt)
181     {
182         for (int t = 0; t < nt; ++t)
183         {
184             bcx.fill_halos(psi[n], ext(j, hlo));
185             bcy.fill_halos(psi[n], ext(i, hlo));
186             advop();
187             cycle();
188         }
189     }
190 };

```

The `solver` structure is an abstract definition (containing a pure virtual method) requiring its descendants to implement at least the `advop()` method which is expected to fill `psi[n + 1]` with an updated (advected) values of `psi[n]`. The two template parameters `bcx_t` and `bcy_t` allow the solver to operate with any kind of boundary condition structures that fulfil the requirements implied by the calls to the methods of `bcx` and `bcy`, respectively.

The donor-cell and MPDATA schemes both require only the previous state of an advected field in order to advance the solution. Consequently, memory for two time levels ( $\psi^{[n]}$  and  $\psi^{[n+1]}$ ) is allocated in the constructor. The sizes of the arrays representing the two time levels of  $\psi$  are defined by the domain size ( $nx \times ny$ ) plus the halo region. The size of the halo region is an argument of the constructor. The `cycle()`

method is used to swap the time levels without copying any data.

The arrays representing the  $C^{[x]}$  and  $C^{[y]}$  components of  $\vec{C}$ , require  $(nx + 1) \times ny$  and  $nx \times (ny + 1)$  elements, respectively (being laid out on the Arakawa-C staggered grid).

Python definition of the `solver` class follows closely the C++ structure definition:

```

91 class solver(object):
92     # ctor-like method
93     def __init__(self, bcx, bcy, nx, ny, hlo):
94         self.n = 0
95         self.hlo = hlo
96         self.i = slice(hlo, nx + hlo)
97         self.j = slice(hlo, ny + hlo)
98
99         self.bcx = bcx(0, self.i, hlo)
100         self.bcy = bcy(1, self.j, hlo)
101
102         self.psi = (
103             numpy.empty((
104                 ext(self.i, self.hlo).stop,
105                 ext(self.j, self.hlo).stop
106             ), real_t),
107             numpy.empty((
108                 ext(self.i, self.hlo).stop,
109                 ext(self.j, self.hlo).stop
110             ), real_t)
111         )
112
113         self.C = (
114             numpy.empty((
115                 ext(self.i, hlf).stop,
116                 ext(self.j, self.hlo).stop
117             ), real_t),
118             numpy.empty((
119                 ext(self.i, self.hlo).stop,
120                 ext(self.j, hlf).stop
121             ), real_t)
122         )
123
124     # accessor methods
125     def state(self):
126         return self.psi[self.n][self.i, self.j]
127
128     # helper methods invoked by solve()
129     def courant(self, d):
130         return self.C[d][:]
131
132     def cycle(self):
133         self.n = (self.n + 1) % 2 - 2
134
135     # integration logic
136     def solve(self, nt):
137         for t in range(nt):
138             self.bcx.fill_halos(
139                 self.psi[self.n], ext(self.j, self.hlo)
140             )
141             self.bcy.fill_halos(
142                 self.psi[self.n], ext(self.i, self.hlo)
143             )
144             self.advop()
145             self.cycle()
146

```

The key difference stems from the fact that, unlike Blitz++, NumPy does not allow an array to have arbitrary index base – in NumPy the first element is always addressed with 0. Consequently, while in C++ (and Fortran) the computational domain is chosen to start at  $(i = 0, j = 0)$  and hence a part of the halo region to have negative indices, in Python the halo region starts at  $(0, 0)$ .<sup>24</sup> However, since the whole halo logic is hid-

<sup>24</sup>The reason to allow the domain to begin at an arbitrary index is mainly to ease debugging in case the code would be used in parallel

den within the solver, such details are not exposed to the user. The `bcx` and `bcy` boundary-condition specifications are passed to the solver through constructor-like `__init__()` method as opposed to template parameters in C++.

The above C++ and Python prototype solvers, in principle, allow to operate with any boundary condition objects that implement methods called from within the solver. This requirement is checked at compile-time in the case of C++, and at run-time in the case of Python. In order to obtain an analogous behaviour with Fortran, it is required to define, prior to definition of a solver type, an abstract type with deferred procedures having abstract interfaces (sic!, see Table 2.1 in [26], for a summary of approximate correspondence of OOP nomenclature between Fortran and C++):

```

247 module bcd_m
248 use arrvec_m
249 implicit none
250
251 type, abstract :: bcd_t
252 contains
253 procedure(bcd_fill_halos), deferred :: fill_halos
254 procedure(bcd_init), deferred :: init
255 end type
256
257 abstract interface
258 subroutine bcd_fill_halos(this, a, j)
259 import :: bcd_t, real_t
260 class(bcd_t) :: this
261 real(real_t), allocatable :: a(:,:)
262 integer :: j(2)
263 end subroutine
264
265 subroutine bcd_init(this, d, n, hlo)
266 import :: bcd_t
267 class(bcd_t) :: this
268 integer :: d, n, hlo
269 end subroutine
270 end interface
271 end module

```

Having defined the abstract type for boundary-condition objects, a definition of a solver class following closely the C++ and Python counterparts may be provided:

```

272 module solver_m
273 use arrvec_m
274 use bcd_m
275 use arakawa_c_m
276 use halo_m
277 implicit none
278
279 type, abstract :: solver_t
280 class(arrvec_t), allocatable :: psi, C
281 integer :: n, hlo
282 integer :: i(2), j(2)
283 class(bcd_t), pointer :: bcx, bcy
284 contains
285 procedure :: solve => solver_solve
286 procedure :: state => solver_state
287 procedure :: courant => solver_courant

```

computations using domain decomposition where each subdomain could have its own index base corresponding to the location within the computational domain.

```

288 procedure :: cycle => solver_cycle
289 procedure(solver_advop), deferred :: advop
290 end type
291
292 abstract interface
293 subroutine solver_advop(this)
294 import solver_t
295 class(solver_t), target :: this
296 end subroutine
297 end interface
298
299 contains
300
301 subroutine solver_ctor(this, bcx, bcy, nx, ny, hlo)
302 use arakawa_c_m
303 use halo_m
304 class(solver_t) :: this
305 class(bcd_t), intent(in), target :: bcx, bcy
306 integer, intent(in) :: nx, ny, hlo
307
308 this%n = 0
309 this%hlo = hlo
310 this%bcx => bcx
311 this%bcy => bcy
312
313 this%i = (/ 0, nx - 1 /)
314 this%j = (/ 0, ny - 1 /)
315
316 call bcx%init(0, nx, hlo)
317 call bcy%init(1, ny, hlo)
318
319 allocate(this%psi)
320 call this%psi%ctor(2)
321 block
322 integer :: n
323 do n=0, 1
324 call this%psi%init(
325 n, ext(this%i, hlo), ext(this%j, hlo)
326 )
327 end do
328 end block
329
330 allocate(this%C)
331 call this%C%ctor(2)
332 call this%C%init(
333 0, ext(this%i, h), ext(this%j, hlo)
334 )
335 call this%C%init(
336 1, ext(this%i, hlo), ext(this%j, h)
337 )
338 end subroutine
339
340 function solver_state(this) result (return)
341 class(solver_t) :: this
342 real(real_t), pointer :: return(:,:)
343 return => this%psi%at(this%n)%p%a(
344 this%i(1) : this%i(2),
345 this%j(1) : this%j(2)
346 )
347 end function
348
349 function solver_courant(this, d) result (return)
350 class(solver_t) :: this
351 integer :: d
352 real(real_t), pointer :: return(:,:)
353 return => this%C%at(d)%p%a
354 end function
355
356 subroutine solver_cycle(this)
357 class(solver_t) :: this
358 this%n = mod(this%n + 1 + 2, 2) - 2
359 end subroutine
360
361 subroutine solver_solve(this, nt)
362 class(solver_t) :: this
363 integer, intent(in) :: nt
364 integer :: t
365
366 do t = 0, nt-1
367 call this%bcx%fill_halos(
368 this%psi%at(this%n)%p%a, ext(this%j, this%hlo) &
369 )
370 call this%bcy%fill_halos(
371 this%psi%at(this%n)%p%a, ext(this%i, this%hlo) &
372 )
373 call this%advop()
374 call this%cycle()
375 end do
376 end subroutine
377 end module

```



### A.3. Periodic boundaries

The solver definition described in Section A.2 requires a given boundary condition object to implement a `fill_halos()` method. An implementation of periodic boundary conditions in C++ is provided in the following listing:

```

191 template<int d>
192 struct cyclic
193 {
194     // member fields
195     rng_t left_halo, right_halo;
196     rng_t left_edge, right_edge;
197
198     // ctor
199     cyclic(
200         const rng_t &i, const rng_t &j, int hlo
201     ) :
202         left_halo(i.first()-hlo, i.first()-1),
203         right_edge(i.last()-hlo+1, i.last() ),
204         right_halo(i.last()+1, i.last()+hlo ),
205         left_edge(i.first(), i.first()+hlo-1)
206     {}
207
208     // method invoked by the solver
209     void fill_halos(const arr_t &a, const rng_t &j)
210     {
211         a(pi<d>(left_halo, j)) = a(pi<d>(right_edge, j));
212         a(pi<d>(right_halo, j)) = a(pi<d>(left_edge, j));
213     }
214 };

```

listing C.17 (C++)

As hinted by the member field names, the `fill_halos()` methods fill the left/right halo regions with data from the right/left edges of the domain. Thanks to employment of the function `pi()` described in Section 2.4 the same code may be applied in any dimension (the dimension being a template parameter).

The following listings contain the Python and Fortran counterparts to listing C.17.

```

147 class cyclic(object):
148     # ctor
149     def __init__(self, d, i, hlo):
150         self.d = d
151         self.left_halo = slice(i.start-hlo, i.start )
152         self.right_edge = slice(i.stop -hlo, i.stop )
153         self.right_halo = slice(i.stop, i.stop +hlo)
154         self.left_edge = slice(i.start, i.start+hlo)
155
156     # method invoked by the solver
157     def fill_halos(self, psi, j):
158         psi[pi(self.d, self.left_halo, j)] = (
159             psi[pi(self.d, self.right_edge, j)]
160         )
161         psi[pi(self.d, self.right_halo, j)] = (
162             psi[pi(self.d, self.left_edge, j)]
163         )
164

```

listing P.16 (Python)

```

378 module cyclic_m
379 use bcd_m
380 use pi_m
381 implicit none
382
383 type, extends(bcd_t) :: cyclic_t
384 integer :: d
385 integer :: left_halo(2), right_halo(2)
386 integer :: left_edge(2), right_edge(2)
387 contains
388 procedure :: init => cyclic_init
389 procedure :: fill_halos => cyclic_fill_halos
390 end type
391
392 contains
393

```

listing F.20 (Fortran)

```

394 subroutine cyclic_init(this, d, n, hlo)
395 class(cyclic_t) :: this
396 integer :: d, n, hlo
397
398 this% d = d
399 this%left_halo = (/ -hlo, -1 /)
400 this%right_halo = (/ n, n-1+hlo /)
401 this%left_edge = (/ 0, hlo-1 /)
402 this%right_edge = (/ n-hlo, n-1 /)
403 end subroutine
404
405 subroutine cyclic_fill_halos(this, a, j)
406 class(cyclic_t) :: this
407 real(real_t), pointer :: ptr(:, :)
408 real(real_t), allocatable :: a(:, :)
409 integer :: j(2)
410 ptr => pi(this% d, a, this%left_halo, j)
411 ptr = pi(this% d, a, this%right_edge, j)
412 ptr => pi(this% d, a, this%right_halo, j)
413 ptr = pi(this% d, a, this%left_edge, j)
414 end subroutine
415 end module

```

### A.4. Donor-cell solver

As mentioned in the previous section, the donor-cell formula constitutes an advection scheme, hence we may use it to create a `solver_donorcell` implementation of the abstract `solver` class:

```

215 template<class bcx_t, class bcy_t>
216 struct solver_donorcell : solver<bcx_t, bcy_t>
217 {
218     solver_donorcell(int nx, int ny) :
219         solver<bcx_t, bcy_t>(nx, ny, 1)
220     {}
221
222     void advop()
223     {
224         donorcell_op(
225             this->psi, this->n, this->C,
226             this->i, this->j
227         );
228     }
229 };

```

listing C.18 (C++)

The above definition is given as an example only. In the following sections, an MPDATA solver with the same interface is defined.

The following listings contain the Python and Fortran counterparts to listing C.18.

```

165 class solver_donorcell(solver):
166     def __init__(self, bcx, bcy, nx, ny):
167         solver.__init__(self, bcx, bcy, nx, ny, 1)
168
169     def advop(self):
170         donorcell_op(
171             self.psi, self.n,
172             self.C, self.i, self.j
173         )

```

listing P.17 (Python)

```

416 module solver_donorcell_m
417 use donorcell_m
418 use solver_m
419 implicit none
420
421 type, extends(solver_t) :: donorcell_t
422 contains
423 procedure :: ctor => donorcell_ctor
424 procedure :: advop => donorcell_advop
425 end type
426
427 contains
428
429 subroutine donorcell_ctor(this, bcx, bcy, nx, ny)
430 class(donorcell_t) :: this
431 class(bcd_t), intent(in), target :: bcx, bcy
432 integer, intent(in) :: nx, ny

```

listing F.21 (Fortran)

```

433 call solver_ctor(this, bcx,bcy, nx,ny, 1)
434 end subroutine
435
436 subroutine donorcell_advop(this)
437 class(donorcell_t), target :: this
438 class(arrvec_t), pointer :: C
439 C => this%C
440 call donorcell_op(                                &
441   this%psi, this%n, C, this%i, this%j           &
442 )
443 end subroutine
444 end module

```

```

295
296 // donor-cell step
297 donorcell_op(
298   this->psi, this->n, C_corr, this->i, this->j
299 );
300 }
301 }
302 }
303 };

```

### A.5. MPDATA solver

An MPDATA solver may be now constructed by inheriting from the `solver` class with the following definition in C++:

```

230 template<int n_iters, class bcx_t, class bcy_t>
231 struct solver_mpdata : solver<bcx_t, bcy_t>
232 {
233 // member fields
234 static const int n_tmp = n_iters > 2 ? 2 : 1;
235 arrvec_t tmp[n_tmp];
236 rng_t im, jm;
237
238 // ctor
239 solver_mpdata(int nx, int ny) :
240 solver<bcx_t, bcy_t>(nx, ny, 1),
241 im(this->i.first() - 1, this->i.last()),
242 jm(this->j.first() - 1, this->j.last())
243 {
244 for (int n = 0; n < n_tmp; ++n)
245 {
246 tmp[n].push_back(new arr_t(
247   this->C[0].domain() [0], this->C[0].domain() [1])
248 );
249 tmp[n].push_back(new arr_t(
250   this->C[1].domain() [0], this->C[1].domain() [1])
251 );
252 }
253 }
254
255 // method invoked by the solver
256 void advop()
257 {
258 for (int step = 0; step < n_iters; ++step)
259 {
260 if (step == 0)
261 donorcell_op(
262   this->psi, this->n, this->C, this->i, this->j
263 );
264 else
265 {
266 this->cycle();
267 this->bcx.fill_halos(
268   this->psi[this->n], ext(this->j, this->hlo)
269 );
270 this->bcy.fill_halos(
271   this->psi[this->n], ext(this->i, this->hlo)
272 );
273
274 // choosing input/output for antidiff C
275 const arrvec_t
276 %C_unco = (step == 1)
277 ? this->C
278 : (step % 2)
279 ? tmp[1] // odd steps
280 : tmp[0], // even steps
281 %C_corr = (step % 2)
282 ? tmp[0] // odd steps
283 : tmp[1]; // even steps
284
285 // calculating the antidiffusive C
286 C_corr[0](im+h, this->j) = mpdata_C_adf<0>(
287   this->psi[this->n], im, this->j, C_unco
288 );
289 this->bcy.fill_halos(C_corr[0], ext(this->i,h));
290
291 C_corr[1](this->i, jm+h) = mpdata_C_adf<1>(
292   this->psi[this->n], jm, this->i, C_unco
293 );
294 this->bcx.fill_halos(C_corr[1], ext(this->j,h));

```

The array of sequences of temporary arrays `tmp` allocated in the constructor is used to store the antidiffusive velocities from the present and optionally previous timestep (if using more than two iterations).

The `advop()` method controls the MPDATA iterations within one timestep. The first (step = 0 iteration) of MPDATA is an unmodified donor-cell step. Subsequent iterations begin with calculation of the antidiffusive Courant fields using formula (5). In order to calculate values spanning an  $(i - \frac{1}{2}, \dots, i + \frac{1}{2})$  range using a formula for  $C_{[i+1/2,\dots]}$  only, the formula is evaluated using extended index ranges `im` and `jm`. In the second (step = 1 iteration), the uncorrected Courant field (`C_unco`) points to the original `C` field, and the antidiffusive Courant field is written into `C_corr` which points to `tmp[1]`. In the third (step = 2) iteration `C_unco` points to `tmp[1]` while `C_corr` points to `tmp[0]`. In subsequent iterations `tmp[0]` and `tmp[1]` are alternately swapped.

The following listings contain the Python and Fortran counterparts to listing C.19.

```

174 class solver_mpdata(solver):
175 def __init__(self, n_iters, bcx, bcy, nx, ny):
176 solver.__init__(self, bcx, bcy, nx, ny, 1)
177 self.im = slice(self.i.start-1, self.i.stop)
178 self.jm = slice(self.j.start-1, self.j.stop)
179
180 self.n_iters = n_iters
181
182 self.tmp = [
183   numpy.empty(self.C[0].shape, real_t),
184   numpy.empty(self.C[1].shape, real_t)
185 ]
186 if n_iters > 2:
187 self.tmp.append((
188   numpy.empty(self.C[0].shape, real_t),
189   numpy.empty(self.C[1].shape, real_t)
190 ))
191
192 def advop(self):
193 for step in range(self.n_iters):
194 if step == 0:
195 donorcell_op(
196   self.psi, self.n, self.C, self.i, self.j
197 )
198 else:
199 self.cycle()
200 self.bcx.fill_halos(
201   self.psi[self.n], ext(self.j, self.hlo)
202 )
203 self.bcy.fill_halos(
204   self.psi[self.n], ext(self.i, self.hlo)
205 )
206 if step == 1:
207 C_unco, C_corr = self.C, self.tmp[0]
208 elif step % 2:
209 C_unco, C_corr = self.tmp[1], self.tmp[0]
210 else:
211 C_unco, C_corr = self.tmp[0], self.tmp[1]
212
213 C_corr[0][self.im+1/2, self.j] = mpdata_C_adf(
214   0, self.psi[self.n], self.im, self.j, C_unco
215 )

```

```

216     self.bcy.fill_halos(C_corr[0], ext(self.i, hlf))
217
218     C_corr[1][self.i, self.jm+hlf] = mpdata_C_adf(
219         1, self.psi[self.n], self.jm, self.i, C_unco
220     )
221     self.bcx.fill_halos(C_corr[1], ext(self.j, hlf))
222
223     donorcell_op(
224         self.psi, self.n, C_corr, self.i, self.j
225     )

```

listing F.22 (Fortran)

```

554 module solver_mpdata_m
555 use solver_m
556 use mpdata_m
557 use donorcell_m
558 use halo_m
559 implicit none
560
561 type, extends(solver_t) :: mpdata_t
562 integer :: n_iters, n_tmp
563 integer :: im(2), jm(2)
564 class(arrvec_t), pointer :: tmp(:)
565 contains
566 procedure :: ctor => mpdata_ctor
567 procedure :: advop => mpdata_advop
568 end type
569
570 contains
571
572 subroutine mpdata_ctor(this, n_iters, bcx, bcy, nx, ny)
573 class(mpdata_t) :: this
574 class(bcd_t), target :: bcx, bcy
575 integer, intent(in) :: n_iters, nx, ny
576 integer :: c
577
578 call solver_ctor(this, bcx, bcy, nx, ny, 1)
579
580 this%n_iters = n_iters
581 this%n_tmp = min(n_iters - 1, 2)
582 if (n_iters > 0) allocate(this%tmp(0:this%n_tmp))
583
584 associate (i => this%i, j => this%j, hlo => this%hlo)
585 do c=0, this%n_tmp - 1
586 call this%tmp(c)%ctor(2)
587 call this%tmp(c)%init(0, ext(i, h), ext(j, hlo))
588 call this%tmp(c)%init(1, ext(i, hlo), ext(j, h))
589 end do
590
591 this%im = (/ i(1) - 1, i(2) /)
592 this%jm = (/ j(1) - 1, j(2) /)
593 end associate
594 end subroutine
595
596 subroutine mpdata_advop(this)
597 class(mpdata_t), target :: this
598 integer :: step
599
600 associate (i => this%i, j => this%j, im => this%im,
601 jm => this%jm, psi => this%psi, n => this%n,
602 hlo => this%hlo, bcx => this%bcx, bcy => this%bcy)
603 )
604 do step=0, this%n_iters-1
605 if (step == 0) then
606 block
607 class(arrvec_t), pointer :: C
608 C => this%C
609 call donorcell_op(psi, n, C, i, j)
610 end block
611 else
612 call this%cycle()
613 call bcx%fill_halos(
614     psi%at(n)%p%a, ext(j, hlo)
615 )
616 call bcy%fill_halos(
617     psi%at(n)%p%a, ext(i, hlo)
618 )
619
620 block
621 class(arrvec_t), pointer :: C_corr, C_unco
622 real(real_t), pointer :: ptr(:, :)
623
624 ! choosing input/output for antidiff. C
625 if (step == 1) then
626 C_unco => this%C
627 C_corr => this%tmp(0)
628 else if (mod(step, 2) == 1) then
629 C_unco => this%tmp(1) ! odd step
630 C_corr => this%tmp(0) ! even step
631 else

```

```

632     C_unco => this%tmp(0) ! odd step
633     C_corr => this%tmp(1) ! even step
634 end if
635
636 ! calculating the antidiffusive velo
637 ptr => pi(0, C_corr%at(0)%p%a, im+h, j)
638 ptr = mpdata_C_adf(
639     0, psi%at(n)%p%a, im, j, C_unco
640 )
641 call bcy%fill_halos(
642     C_corr%at(0)%p%a, ext(i, h)
643 )
644
645 ptr => pi(0, C_corr%at(1)%p%a, i, jm+h)
646 ptr = mpdata_C_adf(
647     1, psi%at(n)%p%a, jm, i, C_unco
648 )
649 call bcx%fill_halos(
650     C_corr%at(1)%p%a, ext(j, h)
651 )
652
653 ! donor-cell step
654 call donorcell_op(psi, n, C_corr, i, j)
655 end block
656 end if
657 end do
658 end associate
659 end subroutine
660 end module

```

## Appendix B. Usage example

The following listing provides an example of how the MPDATA solver defined in Section A.5 may be used together with the cyclic boundary conditions defined in Section A.3. In the example, a Gaussian signal is advected in a 2D domain defined over a grid of  $24 \times 24$  cells. The program first plots the initial condition, then performs the integration for 75 timesteps with three different settings of the number of iterations used in MPDATA. The velocity field is constant in time and space (although it is not assumed in the presented implementations). The signal shape at the end of each simulation is plotted as well. Plotting is done with the help of the `gnuplot-iostream` library.<sup>25</sup>

The resultant plot is presented herein as Fig. 5. The top panel depicts the initial condition. The three other panels show a snapshot of the field after 75 timesteps. The donor-cell solution is characterised by strongest numerical diffusion resulting in significant drop in the signal amplitude. The signals advected using MPDATA show smaller numerical diffusion with the solution obtained with more iterations preserving the signal altitude more accurately. In all of the simulations the signal maintains its positive definiteness. The domain periodicity is apparent in the plots as the maxi-

<sup>25</sup> `gnuplot-iostream` is a header-only C++ library allowing `gnuplot` to be controlled from C++, see <http://stahlke.org/dan/gnuplot-iostream/>. `Gnuplot` is a portable command-line driven graphing utility, see <http://gnuplot.info/>.

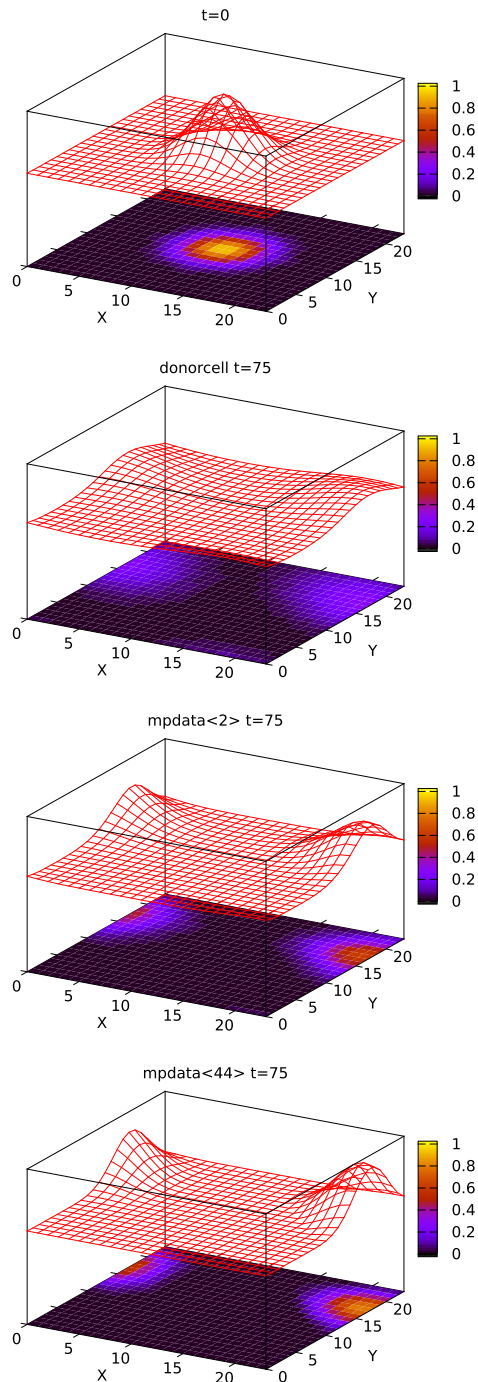


Fig. 5. Plot generated by the program given in listing C.20. The top panel shows initial signal shape (at time  $t = 0$ ). The subsequent panels show snapshots of the advected field after 75 timesteps from three different simulations: donorcell (or 1 MPDATA iteration), MPDATA with two iterations and MPDATA with 44 iterations. The colour scale and the wire-frame surface correspond to signal amplitude. See Appendix B for discussion. (Colors are visible in the online version of the article; <http://dx.doi.org/10.3233/SPR-140379>.)

num of the signal after 75 timesteps is located near the domain walls.

```

listing C.20 (C++)
304 #include "listings.hpp"
305 #define GNUPLOT_ENABLE_BLITZ
306 #include <gnuplot-iostream/gnuplot-iostream.h>
307
308 enum {x, y};
309
310 template <class T>
311 void setup(T &solver, int n[2])
312 {
313     blitz::firstIndex i;
314     blitz::secondIndex j;
315     solver.state() = exp(
316         -sqr((.5+i)-n[x]/2.) / (2*pow(n[x]/10., 2))
317         -sqr((.5+j)-n[y]/2.) / (2*pow(n[y]/10., 2))
318     );
319     solver.courant(x) = -.5;
320     solver.courant(y) = -.25;
321 }
322
323 template <class T>
324 void plot(T &solver, Gnuplot &gp)
325 {
326     gp << "splot '-' binary"
327         << gp.binfmt(solver.state())
328         << " origin=(.5,.5,-1)"
329         << " with image notitle"
330         << " '-' binary"
331         << gp.binfmt(solver.state())
332         << " origin=(.5,.5,0)"
333         << " with lines notitle\n";
334     gp.sendBinary(solver.state().copy());
335     gp.sendBinary(solver.state().copy());
336 }
337
338 int main()
339 {
340     int n[] = {24, 24}, nt = 75;
341     Gnuplot gp;
342     gp << "set term pdf size 10cm, 30cm\n"
343         << "set output 'figure.pdf'\n"
344         << "set multiplot layout 4,1\n"
345         << "set border 4095\n"
346         << "set xtics out\n"
347         << "set ytics out\n"
348         << "unset ztics\n"
349         << "set xlabel 'x/dx'\n"
350         << "set ylabel 'y/dy'\n"
351         << "set xrange [0:" << n[x] << "]\n"
352         << "set yrange [0:" << n[y] << "]\n"
353         << "set zrange [-1:1]\n"
354         << "set cbrange [-.025:1.025]\n"
355         << "set palette maxcolors 42\n";
356     {
357         solver_donorcell<cyclic<x>, cyclic<y>>
358             slv(n[x], n[y]);
359         setup(slv, n);
360         gp << "set title 't/dt=0'\n";
361         plot(slv, gp);
362         slv.solve(nt);
363         gp << "set title 'donorcell t/dt=" << nt << "'\n";
364         plot(slv, gp);
365     }
366     {
367         const int it = 2;
368         solver_mpdata<it, cyclic<x>, cyclic<y>>
369             slv(n[x], n[y]);
370         setup(slv, n);
371         slv.solve(nt);
372         gp << "set title 'mpdata<" << it << "> "
373             << "t/dt=" << nt << "'\n";
374         plot(slv, gp);
375     }
376     {
377         const int it = 44;
378         solver_mpdata<it, cyclic<x>, cyclic<y>>
379             slv(n[x], n[y]);
380         setup(slv, n);
381         slv.solve(nt);
382         gp << "set title 'mpdata<" << it << "> "
383             << "t/dt=" << nt << "'\n";
384         plot(slv, gp);
385     }
386 }

```

The following listings contain the Python and Fortran counterparts to listing C.20 (with the setup and plotting logic omitted).

```

226 slv = solver_mpdata(it, cyclic, cyclic, nx, ny)
227 slv.state()[:] = read_file(fname, nx, ny)
228 slv.courant(0)[:] = Cx
229 slv.courant(1)[:] = Cy
230 slv.solve(nt)

```

```

661 type(mpdata_t) :: slv
662 type(cyclic_t), target :: bcx, bcy
663 integer :: nx, ny, nt, it
664 real(real_t) :: Cx, Cy
665 real(real_t), pointer :: ptr(:,:)

```

```

666 call slv%ctor(it, bcx, bcy, nx, ny)
667
668 ptr => slv%state()
669 call read_file(fname, ptr)
670
671 ptr => slv%courant(0)
672 ptr = Cx
673
674 ptr => slv%courant(1)
675 ptr = Cy
676
677 call slv%solve(nt)

```

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