

Parallel preconditioned conjugate gradient square method based on normalized approximate inverses

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Abstract A new class of normalized explicit approximate inverse matrix techniques, based on normalized approximate factorization procedures, for solving sparse linear systems resulting from the finite difference discretization of partial differential equations in three space variables are introduced. A new parallel normalized explicit preconditioned conjugate gradient square method in conjunction with normalized approximate inverse matrix techniques for solving efficiently sparse linear systems on distributed memory systems, using Message Passing Interface (MPI) communication library, is also presented along with theoretical estimates on speedups and efficiency. The implementation and performance on a distributed memory MIMD machine, using Message Passing Interface (MPI) is also investigated. Applications on characteristic initial/boundary value problems in three dimensions are discussed and numerical results are given.

Keywords Finite difference method, sparse linear systems, normalized approximate inverse matrix techniques, preconditioning, parallel preconditioned conjugate gradient methods, programming, parallel computations, distributed computations

1. Introduction

The solution of sparse linear systems is of central importance to scientific and engineering computations and is the most time-consuming part, cf. [3,4,13]. The solution of sparse linear systems has been obtained by direct or iterative methods, cf. [2–6,9,13].

Let us consider the sparse linear system resulting from Finite Difference (FD) discretization of three dimensional boundary value problems, i.e.

$$Au = s, \tag{1}$$

where A is a sparse, diagonally dominant, positive definite, symmetric ($n \times n$) matrix of the following form:

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Let $nmr1 = n - m + r_1$, $npr2 = n - p + r_2$.

For $i = n$ **to** 1

for $j = i$ **to** $\max(1, i - \delta l + 1)$

if $j > nmr1$ **then**

if $i = j$ **then**

if $i = n$ **then**

$$\hat{\mu}_{1,1} = 1 \quad (7)$$

else

$$\hat{\mu}_{n-i+1,1} = 1 - e_j \cdot \hat{\mu}_{n-j,\delta l+1} \quad (8)$$

else

$$\hat{\mu}_{n-i+1,i-j+1} = -e_j \cdot \hat{\mu}_{n-i+1,i-j} \quad (9)$$

else

if $j > npr2$ **and** $j \leq nmr1$ **then**

if $i = j$ **then**

$$\hat{\mu}_{n-i+1,1} = 1 - e_j \cdot \hat{\mu}_{n-j,\delta l+1} - \sum_{k=0}^{nmr1-j} h_{r_1-k,j+k+1-r_1} \cdot \hat{\mu}_{x,y} \quad (10)$$

call mw ($n, \delta l, i, m + j + k - r_1, x, y$)

else

$$\hat{\mu}_{n-i+1,i-j+1} = -e_j \cdot \hat{\mu}_{n-i+1,i-j} - \sum_{k=0}^{nmr1-j} h_{r_1-k,j+k+1-r_1} \cdot \hat{\mu}_{x,y} \quad (11)$$

call mw ($n, \delta l, i, m + j + k - r_1, x, y$)

else

if $j \geq r_1 + 1$ **and** $j \leq npr2$ **then**

if $i = j$ **then**

if $j \geq r_2 + 1$ **then**

$$\hat{\mu}_{n-i+1,1} = 1 - e_j \cdot \hat{\mu}_{n-j,\delta l+1} - \sum_{k=0}^{npr2-j} f_{r_2-k,j+k+1-r_2} \cdot \hat{\mu}_{x_1,y_1} - \sum_{k=0}^{nmr1-j} h_{r_1-k,j+k+1-r_1} \cdot \hat{\mu}_{x_2,y_2} \quad (12)$$

call mw ($n, \delta l, i, j + k + p - r_2, x_1, y_1$)

call mw ($n, \delta l, i, j + k + m - r_1, x_2, y_2$)

else

$$\hat{\mu}_{n-i+1,1} = 1 - e_j \cdot \hat{\mu}_{n-j,\delta l+1} - \sum_{k=1}^j f_{j-k+1,k} \cdot \hat{\mu}_{x_1,y_1} - \sum_{k=0}^{nmr1-j} h_{r_1-k,j+k+1-r_1} \cdot \hat{\mu}_{x_2,y_2} \quad (13)$$

call **mw** ($n, \delta l, i, k + p - 1, x_1, y_1$)

call **mw** ($n, \delta l, i, j + k + m - r_1, x_2, y_2$)

else

if $j \geq r_2 + 1$ **then**

$$\hat{\mu}_{n-i+1,i-j+1} = -e_j \cdot \hat{\mu}_{n-i+1,i-j} - \sum_{k=0}^{npr2-j} f_{r_2-k,j+k+1-r_2} \cdot \hat{\mu}_{x_1,y_1} - \sum_{k=0}^{nmr1-j} h_{r_1-k,j+k+1-r_1} \cdot \hat{\mu}_{x_2,y_2} \quad (14)$$

call **mw** ($n, \delta l, i, j + k + p - r_2, x_1, y_1$)

call **mw** ($n, \delta l, i, j + k + m - r_1, x_2, y_2$)

else

$$\hat{\mu}_{n-i+1,i-j+1} = -e_j \cdot \hat{\mu}_{n-i+1,i-j} - \sum_{k=1}^j f_{j-k+1,k} \cdot \hat{\mu}_{x_1,y_1} - \sum_{k=0}^{nmr1-j} h_{r_1-k,j+k+1-r_1} \cdot \hat{\mu}_{x_2,y_2} \quad (15)$$

call **mw** ($n, \delta l, i, k + p - 1, x_1, y_1$)

call **mw** ($n, \delta l, i, j + k + m - r_1, x_2, y_2$)

else

if $i = j$ **then**

if $j \geq r_2 + 1$ **then**

$$\hat{\mu}_{n-i+1,1} = 1 - e_j \cdot \hat{\mu}_{n-j,\delta l+1} - \sum_{k=0}^{npr2-j} f_{r_2-k,j+k+1-r_2} \cdot \hat{\mu}_{x_1,y_1} - \sum_{k=1}^j h_{j-k+1,k} \cdot \hat{\mu}_{x_2,y_2} \quad (16)$$

call **mw** ($n, \delta l, i, j + k + p - r_2, x_1, y_1$)

call **mw** ($n, \delta l, i, k + m - 1, x_2, y_2$)

else

$$\hat{\mu}_{n-i+1,1} = 1 - e_j \cdot \hat{\mu}_{n-j,\delta l+1} - \sum_{k=1}^j f_{j-k+1,k} \cdot \hat{\mu}_{x_1,y_1} - \sum_{k=1}^j h_{j-k+1,k} \cdot \hat{\mu}_{x_2,y_2} \quad (17)$$

call **mw** ($n, \delta l, i, k + p - 1, x_1, y_1$)

call **mw** ($n, \delta l, i, k + m - 1, x_2, y_2$)

else

if $j \geq r_2 + 1$ **then**

$$\hat{\mu}_{n-i+1,i-j+1} = -e_j \cdot \hat{\mu}_{n-i+1,i-j} - \sum_{k=0}^{npr2-j} f_{r_2-k,j+k+1-r_2} \cdot \hat{\mu}_{x_1,y_1} - \sum_{k=1}^j h_{j-k+1,k} \cdot \hat{\mu}_{x_2,y_2} \quad (18)$$

call **mw** ($n, \delta l, i, j + k + p - r_2, x_1, y_1$)

call **mw** ($n, \delta l, i, k + m - 1, x_2, y_2$)

else

$$\hat{\mu}_{n-i+1, i-j+1} = -e_j \cdot \hat{\mu}_{n-i+1, i-j} - \sum_{k=1}^j f_{j-k+1, k} \cdot \hat{\mu}_{x_1, y_1} - \sum_{k=1}^j h_{j-k+1, k} \cdot \hat{\mu}_{x_2, y_2} \quad (19)$$

call **mw** ($n, \delta l, i, k + p - 1, x_1, y_1$)

call **mw** ($n, \delta l, i, k + m - 1, x_2, y_2$)

for $j = i - 1$ **to** $\max(1, i - \delta l + 1)$

$$\hat{\mu}_{n-i+1, \delta l+i-j} = \hat{\mu}_{n-i+1, i-j+1}$$

The procedure $mw(n, \delta l, s, q, x, y)$, cf. [6], can then be described as follows:

procedure mw($n, \delta l, s, q, x, y$)

if $s \geq q$ **then**

$$x = n + 1 - s; y = s - q + 1 \quad (20)$$

else

$$x = n + 1 - q; y = \delta l + q - s. \quad (21)$$

The computational work of the **NOROAIM-3D** algorithm is $O[n\delta l(r_1 + r_2 + 1)]$ multiplicative operations, while the storage of the approximate inverse is only $n \times (2\delta l - 1)$ -vector spaces, using the optimized storage scheme as described by the above given procedure $mw(n, \delta l, s, q, x, y)$, cf. [6]. This optimized form is particularly effective for solving “narrow-banded” sparse systems of very large order, i.e. $\delta e \ll n/2$, cf. [6–8]. The parallel construction of similar approximate inverses has been studied and implemented in [7], and is under further investigation.

It should be noted that this class of normalized approximate inverse includes various families of approximate inverses according to the requirements of accuracy, storage and computational work, as can be seen by the following diagrammatic relation:

$$\begin{array}{ccc} \text{class I} & & \text{class II} \\ A^{-1} \equiv D^{-1} \hat{M} D^{-1} \leftarrow D_{r_1, r_2}^{-1} \hat{M}_{r_1}^{\delta l} = m - 1, r_2 = p - 1 D_{r_1, r_2}^{-1} \leftarrow D_{r_1, r_2}^{-1} \hat{M}_{r_1}^{\delta l} = m - 1, r_2 = p - 1 D_{r_1, r_2}^{-1} \\ \\ & \text{class III} & \text{class IV} \\ & \leftarrow D_{r_1, r_2}^{-1} \hat{M}_{r_1, r_2}^{\delta l} D_{r_1, r_2}^{-1} & \leftarrow D_{r_1, r_2}^{-2} \end{array} \quad (22)$$

where the entries of the class I inverse have been retained after the computation of the exact inverse ($r_1 = m - 1$, $r_2 = p - 1$), while the entries of the class II inverse have been computed and retained during the computational procedure of the (approximate) inverse ($r_1 = m - 1$, $r_2 = p - 1$). The entries of the class III inverse have been retained after the computation of the approximate inverse ($r_1 \leq m - 1$, $r_2 \leq p - 1$). Hence an approximate inverse is derived in which both the sparseness of the coefficient matrix is relatively retained and storage requirements are substantially reduced. The class IV of approximate inverse retains only the diagonal elements, i.e. $\delta l = 1$ hence $\hat{M}_{r_1, r_2}^{\delta l} \equiv I$, resulting in a fast inverse algorithm.

It is known that the larger in magnitude elements of the inverse matrices, in almost every case, are clustered around the diagonals at distances $\rho_1 m$ and $\rho_2 p$ (with $\rho_1 = 1, 2, \dots, m - 1$ and $\rho_2 = 1, 2, \dots, p - 1$) from the main diagonal in a “recurring wave”-like pattern, cf. [6–8]. It is reasonable to assume that the value of the retention parameter δl can be chosen as multiples of m and p .

It should be noted that, if $w_i = 0$, cf. Eq. (2), then the algorithm reduces to one for solving sparse linear systems, which are encountered in solving 2D boundary value problems by the finite difference method, cf. [5]. When $w_i = 0$ and $v_i = 0$, cf. Eq. (2), then the algorithm is reduced to one for solving tri-diagonal linear systems, which are encountered in solving two-point boundary value problems.

3. Parallel normalized explicit preconditioned conjugate gradient methods

In this section we present a class of parallel normalized explicit preconditioned conjugate gradient schemes, based on the derived normalized approximate inverse, for solving sparse linear systems on distributed MIMD parallel systems.

The **Normalized Explicit Preconditioned Conjugate Gradient (NEPCG)**, **Normalized Explicit Preconditioned Conjugate Gradient Square (NEPCGS)** and **Normalized Explicit Preconditioned Bi-conjugate Conjugate Gradient – STAB (NEPBICG-STAB)** methods for solving sparse linear systems have been presented in [8].

Let us now consider that the coefficient matrix A , the normalized optimized approximate inverse $D_{r_1, r_2}^{-1} \hat{M}_{r_1, r_2}^{\delta l} D_{r_1, r_2}^{-1}$ and all the vectors are distributed in a block-row distribution. In this distribution we partition the matrices and vectors into blocks of consecutive rows, and assign a panel of elements to each process. The processors operate with local data, and need synchronization points before computations of inner products and matrix \times vector operations.

Let local n be the number of rows allocated to each processor (i.e. local $n := n / \text{no proc}$). Then, the **Parallel** form of the **Normalized Explicit Preconditioned Conjugate Gradient Square (PNEPCGS)** method can be expressed by the following algorithmic procedure:

Let u_0 be an arbitrary initial approximation to the solution vector u . Then,

for $j = (\text{myrank} * \text{local } n + 1)$ **to** $(\text{myrank} * \text{local } n + \text{local } n)$ (myrank is the rank of each process)

$$(u_0)_j = 0, \quad (e_0)_j = 0, \quad (t_0)_j = s_j - A(u_0)_j \quad (23)$$

if $\delta l = 1$ **then**

for $j = (\text{myrank} * \text{local } n + 1)$ **to** $(\text{myrank} * \text{local } n + \text{local } n)$

$$(r_0)_j = (t_0)_j / (d^2)_j \quad (24)$$

else

gather distributed t_0 onto each process

for $j = (\text{myrank} * \text{local } n + 1)$ **to** $(\text{myrank} * \text{local } n + \text{local } n)$

$$(r_0)_j = \left(\sum_{k=\max(1, j-\delta l+1)}^{\min(n, j+\delta l-1)} \hat{\mu}_{j,k} (t_0)_k / d_k \right) / (d)_j \quad (25)$$

for $j = (\text{myrank} * \text{local } n + 1)$ **to** $(\text{myrank} * \text{local } n + \text{local } n)$

$$(\sigma_0)_j = (r_0)_j \quad (26)$$

$$p_0 = \left((\sigma_0)_j, (r_0)_j \right) \quad (27)$$

Gather local p_0 to root process, compute their sum and **scatter** it to all processes

Then, for $i = 0, 1, \dots$, (until convergence) compute in parallel the vectors $u_{i+1}, r_{i+1}, \sigma_{i+1}$ and the scalar quantities α_i, β_{i+1} as follows:

gather distributed σ_i onto each process

for $j = (\text{myrank} * \text{local } n + 1)$ **to** $(\text{myrank} * \text{local } n + \text{local } n)$

$$(q_i)_j = A(\sigma_i)_j \quad (28)$$

if $\delta l = 1$ **then**

for $j = (\text{myrank} * \text{local } n + 1)$ **to** $(\text{myrank} * \text{local } n + \text{local } n)$

$$(t_i)_j = (q_i)_j / (d^2)_j \quad (29)$$

else

gather distributed q_i onto each process

for $j = (\text{myrank} * \text{local } n + 1)$ **to** $(\text{myrank} * \text{local } n + \text{local } n)$

$$(t_i)_j = \left(\sum_{k=\max(1,j-\delta l+1)}^{\min(n,j+\delta l-1)} \hat{\mu}_{j,k} (q_i)_k / d_k \right) / (d)_j \quad (30)$$

for $j = (\text{myrank} * \text{local n} + 1)$ **to** $(\text{myrank} * \text{local n} + \text{local n})$

$$p_i = \left((\sigma_0)_j, (t_i)_j \right) \quad (31)$$

Gather local p_0 to root process, compute their sum and **scatter** it to all processes

$$\alpha_i = p_i / w_i \quad (32)$$

for $j = (\text{myrank} * \text{local n} + 1)$ **to** $(\text{myrank} * \text{local n} + \text{local n})$

$$(e_{i+1})_j = (r_i)_j + \beta_i (e_i)_j - \alpha_i (t_i)_j \quad (33)$$

for $j = (\text{myrank} * \text{local n} + 1)$ **to** $(\text{myrank} * \text{local n} + \text{local n})$

$$(y_i)_j = (r_i)_j + \beta_i (e_i)_j + (e_{i+1})_j \quad (34)$$

for $j = (\text{myrank} * \text{local n} + 1)$ **to** $(\text{myrank} * \text{local n} + \text{local n})$

$$(u_{i+1})_j = (u_i)_j + \alpha_i (y_i)_j \quad (35)$$

gather distributed σ_i onto each process

for $j = (\text{myrank} * \text{local n} + 1)$ **to** $(\text{myrank} * \text{local n} + \text{local n})$

$$(q_i)_j = A (y_i)_j \quad (36)$$

if $\delta l = 1$ **then**

for $j = (\text{myrank} * \text{local n} + 1)$ **to** $(\text{myrank} * \text{local n} + \text{local n})$

$$(t_i)_j = (q_i)_j / (d^2)_j \quad (37)$$

else

gather distributed q_i onto each process

for $j = (\text{myrank} * \text{local n} + 1)$ **to** $(\text{myrank} * \text{local n} + \text{local n})$

$$(t_i)_j = \left(\sum_{k=\max(1,j-\delta l+1)}^{\min(n,j+\delta l-1)} \hat{\mu}_{j,k} (q_i)_k / d_k \right) / (d)_j \quad (38)$$

for $j = (\text{myrank} * \text{local n} + 1)$ **to** $(\text{myrank} * \text{local n} + \text{local n})$

$$(r_{i+1})_j = (r_i)_j - \alpha_i (t_i)_j \quad (39)$$

for $j = (\text{myrank} * \text{local n} + 1)$ **to** $(\text{myrank} * \text{local n} + \text{local n})$

$$p_{i+1} = \left((\sigma_0)_j, (r_{i+1})_j \right) \quad (40)$$

gather local p_{i+1} to root process, compute their sum and **scatter** it to all processes

$$\beta_{i+1} = p_{i+1} / p_i \quad (41)$$

for $j = (\text{myrank} * \text{local n} + 1)$ **to** $(\text{myrank} * \text{local n} + \text{local n})$

$$(\sigma_{i+1})_j = (r_{i+1})_j + 2\beta_{i+1} (e_{i+1})_j + \beta_{i+1}^2 (\sigma_i)_j \quad (42)$$

The computational complexity of the **PNEPCGS** method is $\approx O[(4\delta l + 27) \text{local n mults} + 8 \text{local n adds}] \nu$ operations, while the total communication cost, using the butterfly technique for collective communications, is $\approx O[5 \cdot t_s \cdot \log(\text{no proc}) + 4 \cdot \text{local n} \cdot (\text{no proc} - 1) t_w] \nu$, where ν denotes the number of iterations required for the convergence to a certain level of accuracy, t_s the message latency, and t_w the time necessary for a word to be sent.

Thus, the speedup and efficiency of the **PNEPCGS** method can be defined as follows:

$$S_p = \frac{1}{\text{no proc} + \frac{5t_s \log(\text{no proc})}{O(\delta l)nt_m} + \frac{4(\text{no proc}-1)t_w}{O(\delta l)}} \quad (43)$$

and

$$E_p = \frac{1}{1 + \frac{5t_s \text{no proc} \log(\text{no proc})}{O(\delta l)nt_m} + \frac{4(\text{no proc}-1)t_w}{O(\delta l)}} \quad (44)$$

where t_m denotes the computational time of one multiplication. Hence, for $\delta l \rightarrow \infty$, $S_p \rightarrow \text{no proc}$ and $E_p \rightarrow 1$, that is optimum.

The total number of arithmetic operations required for the parallel computation of the solution u_ν is:

$$O \left[n^{1/2} \delta l^{1/2} \text{local n} \log \varepsilon^{-1} \right], \quad (45)$$

while the total communication cost is:

$$O \left[\frac{n^{1/2} \log \varepsilon^{-1}}{\delta l^{1/2}} (t_s \log(\text{no proc}) + \text{local n no proc } t_w) \right]. \quad (46)$$

The implementation of the two most dominating operations of the **PNEPCGS** iterative method, i.e. multiplication of the normalized optimized approximate inverse with a vector, cf. Eqs (29)–(30), and the inner product of two vectors, cf. Eq. (31), is given using the MPI communication library. For communication operations, the collective communication routines MPI Allreduce and MPI Allgather were used for sending and receiving data among distributed processes, cf. [11,12].

/ perform the multiplication of the normalized optimized approximate inverse with a vector, i.e. $t = D_{r_1, r_2}^{-1} \hat{M}_{r_1, r_2}^{\delta l} D_{r_1, r_2}^{-1} \times q$ */*

Notation: dl is the “retention” parameter δl

if (dl==1)

for (i=myrank*local n + 1; i<=myrank*local n+local n; i++)

t[i] = q[i]/(d[i] * d[i]);

else

{ */* shift operation for the MPI Allgather routine */*

for (i = 1; i <= local n; i + +)

temp[i-1]=q[myrank*local n+i];

MPI Allgather(temp,local n,MPI DOUBLE,q,local n, MPI DOUBLE,MPI COMM WORLD);

for (i = n; i >= 1; i - -)

q[i] = q[i - 1];

for (i=myrank*local n + 1; i<=myrank*local n+local n; i++) {

s1 = 0;

for (j= max(1,i-dl+1); j<=i; j++) */*upper part*/*


```

    s1=s1+m[n+1-i][i+1-j]*(q[j]/d[j]);
for (j=i+1; j<= min(n,i+dl-1); j++) /*lower part*/
    s1=s1+m[n+1-j][dl+j-i]*(q[j]/d[j]);
t[i]=s1/d[i]; }
}

/* perform the inner product of two vectors p=(sigma,t) */
for(i=myrank*local n + 1; i<=myrank*local n+local n; i++)
    temp1=temp1+sigma[i]*t[i];

MPI Allreduce(&temp1,&p,1,MPI DOUBLE,MPI SUM, MPI COMM WORLD);

```

It should be noted that the elements of the vectors of each process are stored in their original sequential position. Thus, a shift operation is required for the MPI Allgather routine in order to place the elements in the beginning of each vector.

4. Numerical results

In this section we examine the applicability and effectiveness of the proposed schemes for solving characteristic three dimensional boundary value and initial value problems.

Model Problem I: Let us consider a 3D-boundary value problem with Dirichlet boundary conditions:

$$u_{xx} + u_{yy} + u_{zz} = F, (x, y, z) \in R \quad (47)$$

$$u(x, y, z) = 0, (x, y, z) \in \partial R, \quad (47a)$$

where R is the unit cube and ∂R denotes the boundary of R . The right hand side vector of the system Eq. (1) was computed as the product of the matrix A by the solution vector, with its components equal to unity. The iterative process was terminated when $\|r_i\|_{\infty} < 10^{-5}$.

Numerical results for the new proposed parallel schemes were obtain using a cluster of ten Eq. (10) AMD Athlon 1900 processors running at 1.6 GHz, connected in an 100 Mbps Ethernet network, using MPI.

The speedups and the number of iterations of the **PNEPCGS** method for several values of the “retention” parameter δl with $n = 8000$, $m = 21$, $p = 401$ and $r_1 = r_2 = 2$ are given in Table 1. In Figs 1, 2 and 3 the speedups and processors allocated for several values of the “retention” parameter δl , the speedups versus the “retention” parameter δl for several numbers of processors and the parallel efficiency for several values of the “retention” parameter δl are presented respectively for the **PNEPCGS** method with $n = 8000$, $m = 21$, $p = 401$ and $r_1 = r_2 = 2$. In Fig. 4 the performance evaluation measurements of the **PNEPCGS** method are given with $n = 8000$, $m = 21$, $p = 401$ and $r_1 = r_2 = 2$.

It is observed by the experimental results that the communication cost is responsible for the performance of the **PNEPCGS** method for small values of parameter δl , in contrast with large values of δl where speedups and efficiency tend to become optimum.

Model Problem II: Let us consider the following Parabolic P.D.E. in three space variables:

Table 1
Speedups and processors allocated of the **PNEPCGS** method for several values of δl , with $n = 8000$, $m = 21$ and $p = 401$

"Retention" parameter	Speedups				Number of iterations
	Number of processors				
	2	4	8	10	
$\delta l = 1$	0.397	0.326	0.289	0.275	44
$\delta l = 2$	0.491	0.427	0.394	0.364	29
$\delta l = m$	1.025	1.127	1.145	1.108	27
$\delta l = 2m$	1.294	1.621	1.815	1.764	22
$\delta l = p$	1.778	3.150	5.317	5.830	15
$\delta l = 2p$	1.816	3.264	5.965	6.803	12
$\delta l = 3p$	1.854	3.251	6.124	7.059	14
$\delta l = 4p$	1.979	3.284	6.344	7.471	14
$\delta l = 6p$	1.987	3.323	6.686	8.286	14

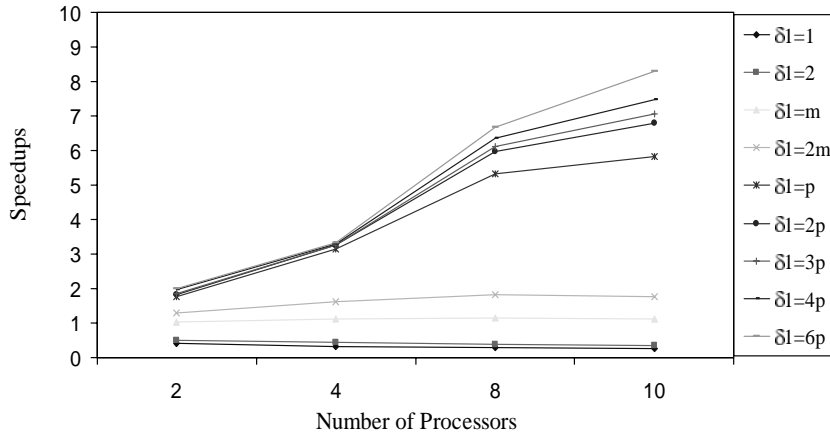


Fig. 1. Speedups and processors allocated of the **PNEPCGS** method for several values of δl , with $n = 8000$, $m = 21$ and $p = 401$.

$$\frac{\partial u}{\partial t} - \Delta u(x, y, z) = 0, (x, y, z) \in R, t > 0, \quad (48)$$

with initial conditions:

$$u(x, y, z, 0) = g(x, y, z), 0 \leq x, y, z \leq 1, \quad (48.a)$$

and boundary conditions:

$$u(x, y, z, t) = 0, t > 0, \quad (48.b)$$

where R is the unit cube, $g(x, y, z)$ is given sufficiently smooth function and Δ is the Laplace operator. Let us assume that a network of mesh-sizes h_x, h_y, h_z and Δt in the X, Y, Z and T directions respectively is superimposed over R .

Then, the time-dependent functions were approximated by certain schemes, cf. [6,7], which can be written in the following parametric form:

$$K \frac{c^{(k+1)} - c^{(k)}}{\Delta t} + \frac{1}{h^2} F(\theta c^{(k+1)} - (1 - \theta)c^{(k)}) = \theta b^{(k+1)} + (1 - \theta)b^{(k)},$$

$$k = 1, \dots, n, \theta \in [0, 1], \text{ and } Kc^{(0)} = e, \quad (49)$$

where the value of the parameter θ denotes the various "time" – schemes.

In the case of $\theta = 1$ we have the "time-implicit" scheme, using backward time differences. This scheme is unconditionally valid, i.e. stable and convergent, and independent of the mesh-ratio. A disadvantage of this scheme

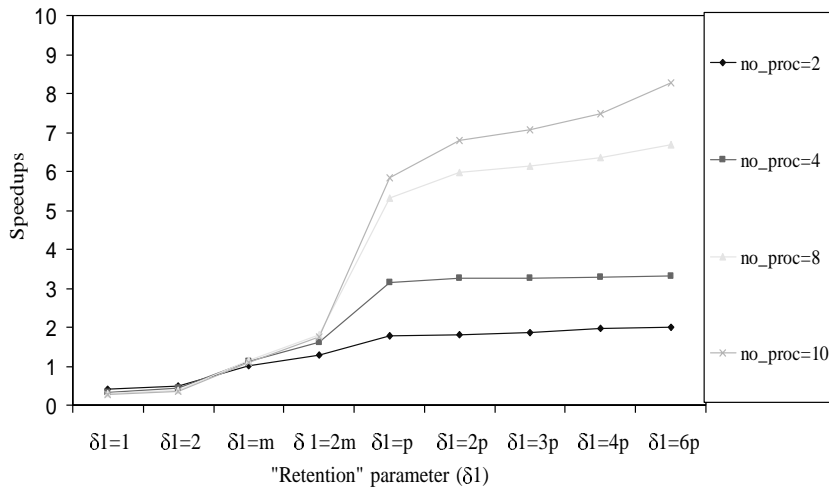


Fig. 2. Speedups versus the “retention” parameter δl of the **PNEPCGS** method for several numbers of processors, with $n = 8000$, $m = 21$ and $p = 401$.

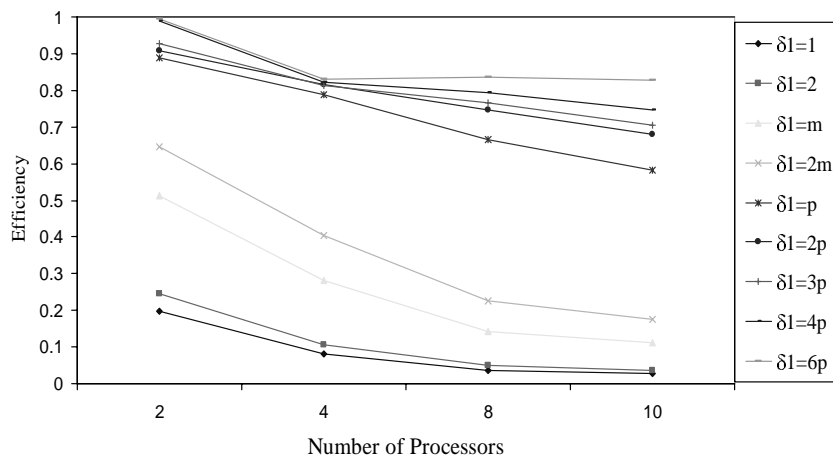


Fig. 3. Parallel efficiency of the **PNEPCGS** method for several values of δl , with $n = 8000$, $m = 21$ and $p = 401$.

is the error of $O(\Delta t)$ for the time partial derivative implying that the time step Δt must be smaller than the mesh size h . While, when $\theta = 1/2$ we have the “time-implicit” Crank-Nicolson scheme, using central time differences, which is unconditionally valid and independent of the mesh-ratio.

Hence, the resulting sparse linear system is of the form Eq. (1). The fill-in parameters were chosen to be $r_1 = r_2 = 2$. The initial guess was $u^{(0)} = 0.05$. The termination criterion for the inner iteration of the NEPCG-type methods was $\|r_i\|_\infty < 10^{-5}$, where r_i is the recursive residual. The criterion for the termination of the “steady-state” solution (outer iteration) was $\max_j \left| \left(u_j^{(k+1)} - u_j^{(k)} \right) / \left(u_j^{(k+1)} \right) \right| < 10^{-5}$

Numerical results using the “time-implicit” scheme (backward differences, $\theta = 1$) in conjunction with the **NEPCGS** and **NEPBICG-STAB** method, cf. [8], for several values of the “retention” parameter δl of the approximate inverse and the time-step Δt are given in Table 2.

Finally, the parallel normalized explicit approximate inverse preconditioning method can be efficiently used for solving three dimensional highly non-linear Elliptic and Parabolic P.D.E.’s.

Table 2

The convergence behavior of the NEPCGS and NEPBICG-STAB method with $r_1 = 2, r_2 = 2$ and $\theta = 1$ for various values of the parameter δl and the time step Δt

Method	n	m	p	Δt	no of outer iter for s.s.s	$\delta l = 1$	$\delta l = 2$	$\delta l = m$	$\delta l = p$	$\delta l = 2p$
NEPCGS	343	8	50	0.00100	26	93	79	62	50	42
				0.00050	35	103	94	78	62	47
				0.00010	70	131	118	114	70	70
				0.00005	94	143	128	94	94	94
				0.00100	27	118	98	77	59	50
	729	10	82	0.00050	35	129	111*	84	66	58
				0.00010	70	157**	136	129	70	70
				0.00005	95	177	153	133***	94	94
				0.00100	26	62	62	57	47	42
				0.00050	35	70	67	63	58	43
NEPBICG -STAB	343	8	50	0.00010	70	96	88	84	70	70
				0.00005	94	109	94	94	94	94
				0.00100	27	80	74	66	50	46
				0.00050	35	89	78	75	61	55
				0.00010	70	101	100	101	70	70
	729	10	82	0.00005	94	124	112	94	94	94

*The number of outer iterations was 36 iterations.
 **The number of outer iterations was 71 iterations.
 ***The number of outer iterations was 94 iterations.

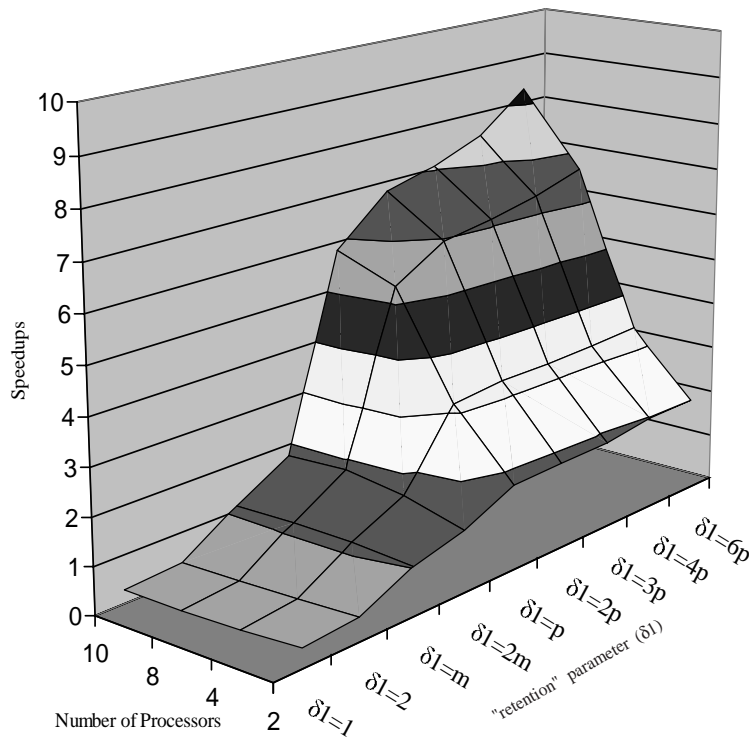


Fig. 4. Performance evaluation measurements of the PNEPCGS method, with $n = 8000, m = 21$ and $p = 401$.

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